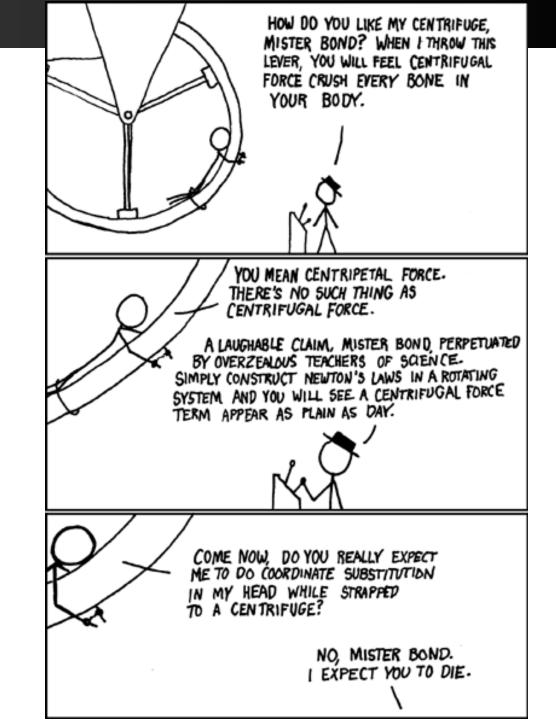
On to a new topic



On to a new topic

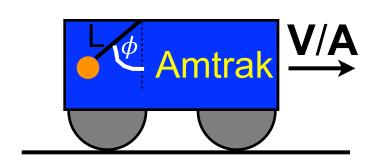
For fans of xkcd and 007



sign

Standing on the ground (in inertial frame):

$$m\ddot{\mathbf{r}}_0 = \mathbf{F}$$



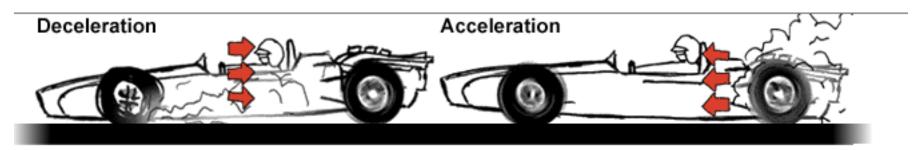
The velocity \mathbf{v}_0 of the pendulum as seen from the ground:

$$egin{aligned} \mathbf{v}_0 &= \mathbf{v} + \mathbf{V} \ \dot{\mathbf{v}}_0 &= \dot{\mathbf{v}} + \dot{\mathbf{V}} \ \dot{\mathbf{v}} &= \dot{\mathbf{v}}_0 - \mathbf{A} \end{aligned}$$

seen in the train ound: $m\dot{\mathbf{v}} = m\dot{\mathbf{v}}_0 - m\mathbf{A}$ $m\dot{\mathbf{v}} = \mathbf{F} - m\mathbf{A}$ Note minus \rightarrow

v is velocity as

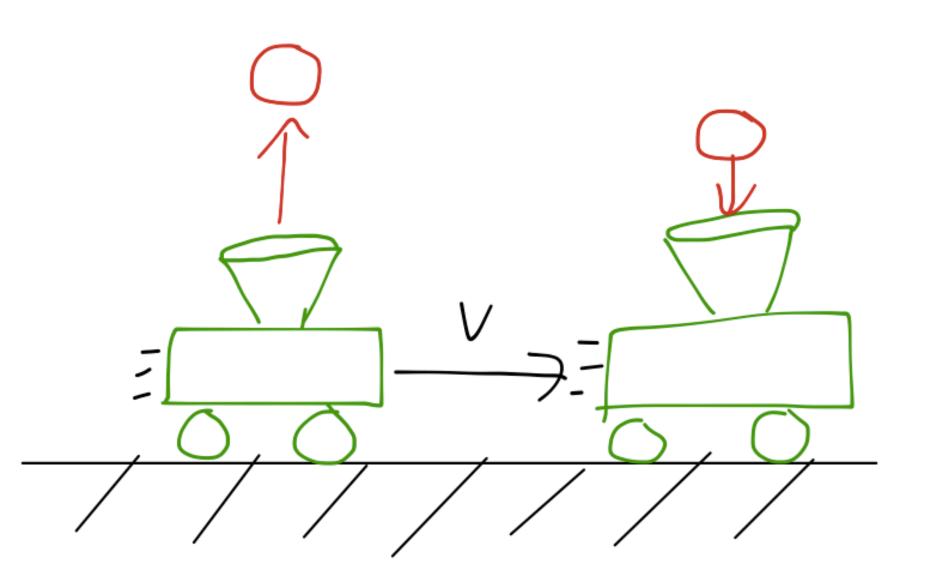
Starting from non-rotating non-inertial frames



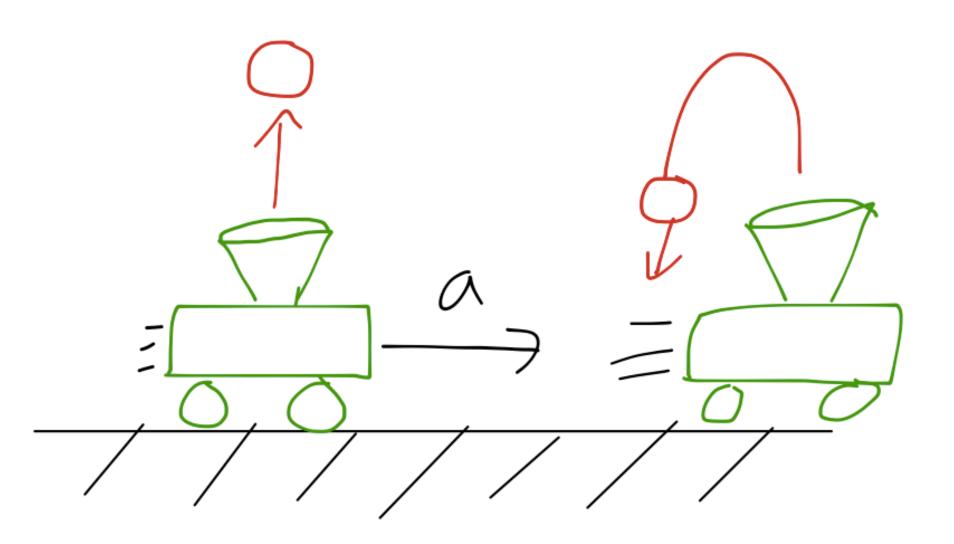
Deceleration pushes driver against belts

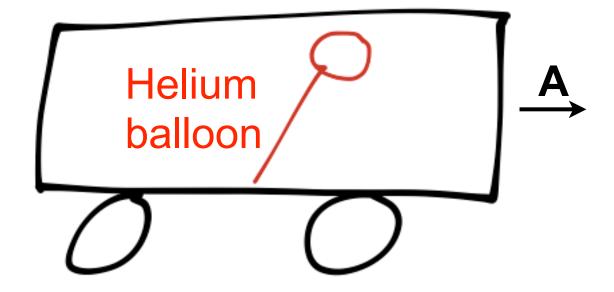
Acceleration pushes driver into seat

Starting from non-rotating non-inertial frames



Starting from non-rotating non-inertial frames





Air gets accelerated too... pressure gradient pushes balloon to the right

First let's follow the book...
and then what happens
in the Lagrangian formulation?

Let's work out Example 9.1 in an alternate way

$$x = -l\sin\theta + \frac{1}{2}at^{2}$$

$$y = l(1 - \cos\theta)$$

$$\dot{x} = -l\cos\theta\dot{\theta} + at$$

$$\dot{x}^{2} = l^{2}\cos^{2}\theta\dot{\theta}^{2} + a^{2}t^{2} - 2atl\cos\theta\dot{\theta}$$

$$\dot{y} = l\sin\theta\dot{\theta}$$

$$\dot{y}^{2} = l^{2}\sin^{2}\theta\dot{\theta}^{2}$$

$$\mathcal{L} = \frac{m}{2}(\dot{x}^{2} + \dot{y}^{2}) - mgy$$

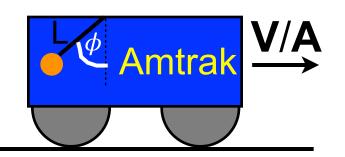
$$\mathcal{L} = \frac{m}{2}(l^{2}\dot{\theta}^{2} + a^{2}t^{2} - 2atl\cos\theta\dot{\theta}) - mgl(1 - \cos\theta)$$

$$\frac{\partial \mathcal{L}}{\partial \dot{\theta}} = ml^{2}\dot{\theta} - matl\cos\theta$$

$$\frac{\partial \mathcal{L}}{\partial \theta} = matl\sin\theta\dot{\theta} - mgl\sin\theta$$

 $\frac{d}{dt}\left(ml^2\dot{\theta} - matl\cos\theta\right) = matl\sin\theta\dot{\theta} - mgl\sin\theta$

Let's work out Example 9.1 in an alternate way



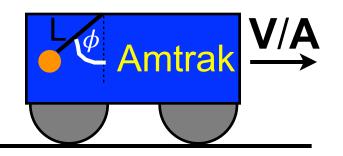
$$\frac{d}{dt} \left(ml^2 \dot{\theta} - matl \cos \theta \right) = matl \sin \theta \dot{\theta} - mgl \sin \theta$$

$$ml^2 \ddot{\theta} + matl \sin \theta \dot{\theta} - mal \cos \theta = matl \sin \theta \dot{\theta} - mgl \sin \theta$$

$$ml^2 \ddot{\theta} - mal \cos \theta = -mgl \sin \theta$$

$$l^2 \ddot{\theta} = al \cos \theta - gl \sin \theta$$

$$\ddot{\theta} = (a/l) \cos \theta - (g/l) \sin \theta$$



$$\ddot{\theta} = 0 = (a/l)\cos\theta - (g/l)\sin\theta \rightarrow$$

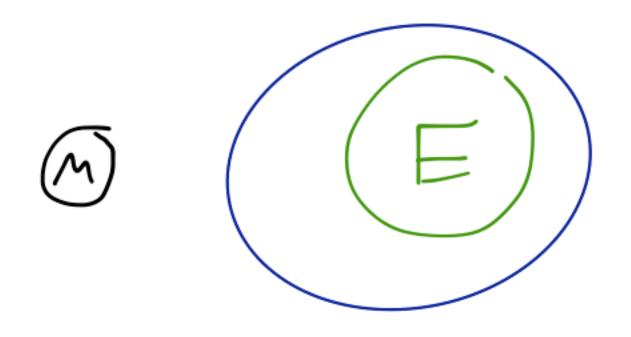
$$g\sin\theta = a\cos\theta$$

$$\tan\theta = a/g$$

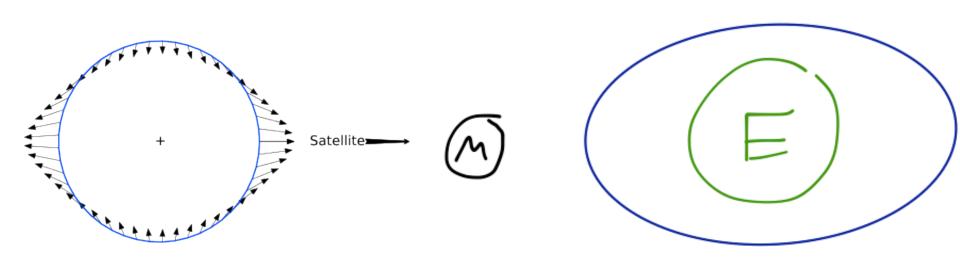
Let's move on to something more tricky - the tides



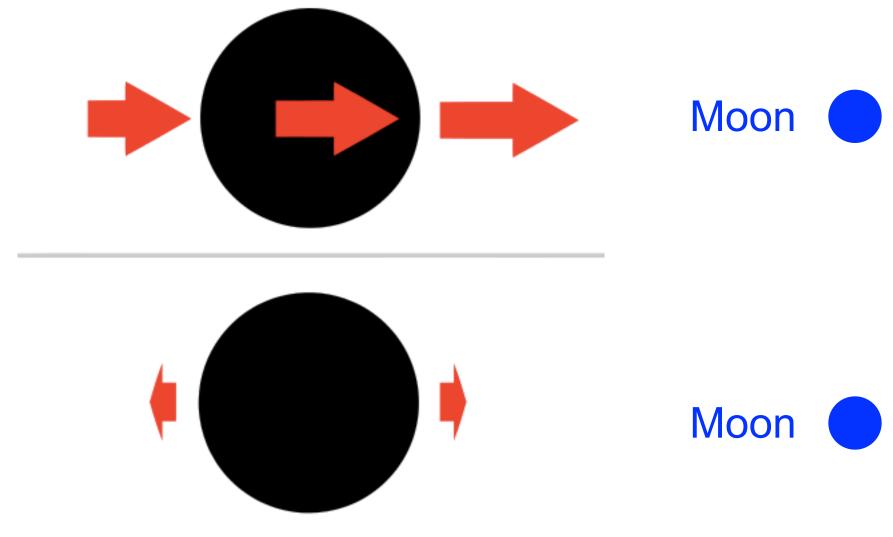
This picture is wrong! There are ~2 high tides per day. Tides are not due to the moon "pulling" at the water



Tides are due to the differential force between the moon/sun and the earth's center of mass vs the moon/sun and the water, which is not at the center of mass. But CoM and the water are both accelerating! In other words, tides are due to the difference in inertial force vs position



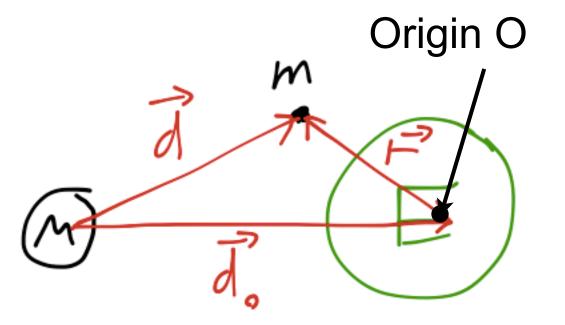
Gravitational attraction towards moon



Difference between force at CoM

Let's calculate this using a non-inertial frame





standard grav.
attraction to moon

$$\mathbf{A} = -GM_m \frac{\hat{\mathbf{d}}_0}{d_0^2}$$

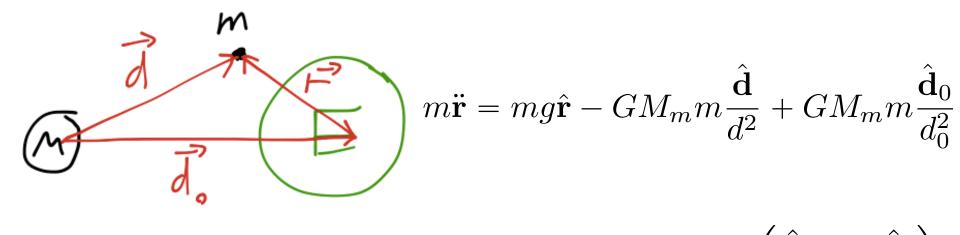
Centripetal acceleration of frame

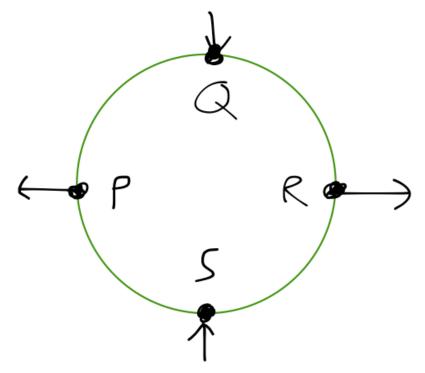
 $mg\hat{\mathbf{r}}$

 $\frac{-GM_mm}{d^2}\hat{\mathbf{d}}$

$$m\ddot{\mathbf{r}} = mg\hat{\mathbf{r}} - GM_m m \frac{\mathbf{d}}{d^2} + GM_m m \frac{\mathbf{d}_0}{d_0^2}$$

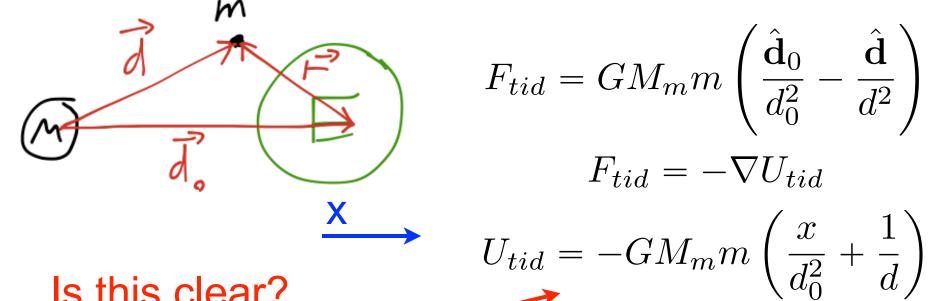
Let's calculate this using a non-inertial frame





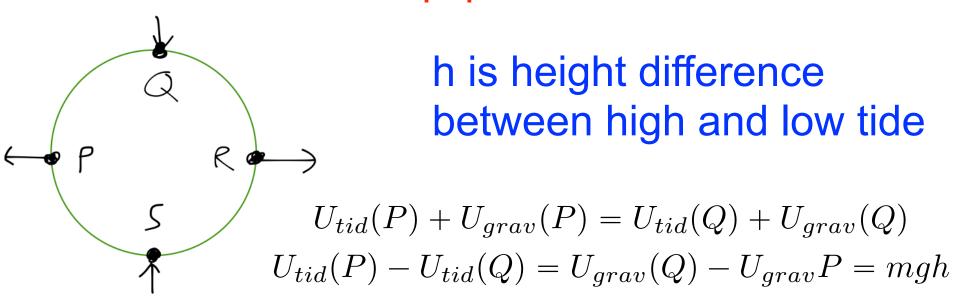
$$F_{tid} = GM_m m \left(\frac{\hat{\mathbf{d}}_0}{d_0^2} - \frac{\hat{\mathbf{d}}}{d^2} \right)$$

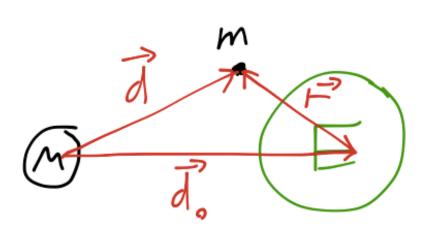
What is the potential energy associated with the tidal force?



Is this clear?

Ocean surface is equipotential



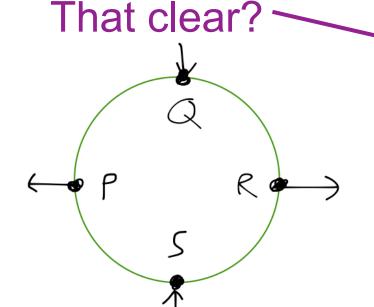


$$U(P) - U(Q) = -mgh$$

$$U_{tid} = -GM_m m \left(\frac{x}{d_0^2} + \frac{1}{d}\right)$$

At point Q, $d = \sqrt{d_0^2 + r^2} \sim \sqrt{d_0^2 + R_e^2}$

$$U_{tid}(Q) = -GM_m m \left(\frac{x}{d_0^2} + \frac{1}{\sqrt{d_0^2 + R_e^2}} \right)$$



x(Q) = 0

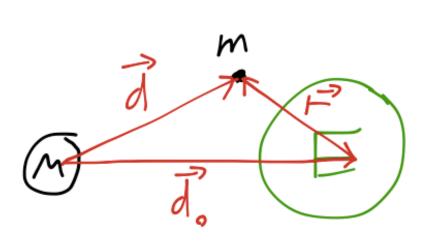
$$U_{tid}(Q) = -GM_m m \left(\frac{1}{\sqrt{d_0^2 + R_e^2}}\right)$$

$$U_{tid}(Q) = -\frac{GM_m m}{d_0} \left(\frac{1}{\sqrt{1 + (R_e/d_0)^2}} \right)$$

$$U_{tid}(Q) = -\frac{GM_m m}{d_0} \left(1 + (R_e/d_0)^2\right)^{-1/2}$$

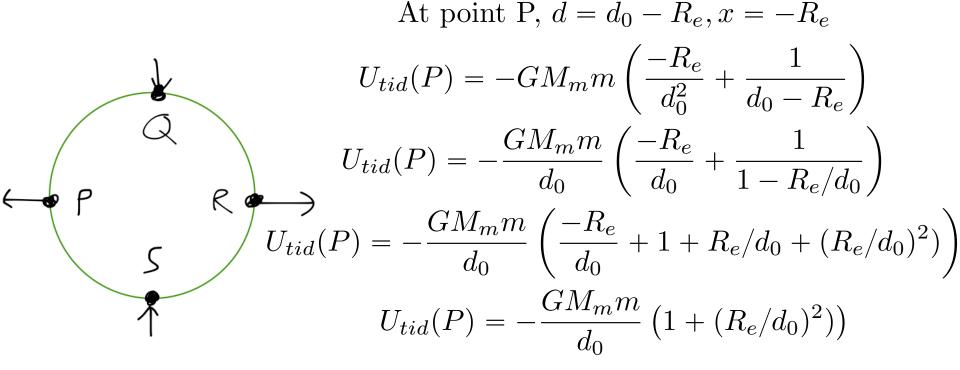
$$U_{tid}(Q) = -\frac{GM_m m}{d_0} \left(1 - \frac{R_e^2}{2d_0^2} \right)$$

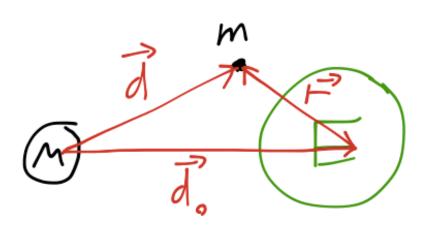
What is the potential energy associated with the tidal force?

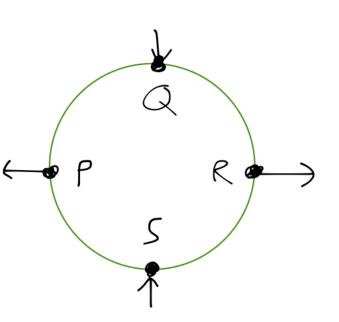


$$U(P) - U(Q) = -mgh$$

$$U_{tid} = -GM_m m \left(\frac{x}{d_0^2} + \frac{1}{d}\right)$$







$$U(P) - U(Q) = -mgh$$

$$U(P) - U(Q) = -mgh$$

$$U(P) = -\frac{GM_m m}{d_0} (1 + \frac{R_e^2}{d_0^2})$$

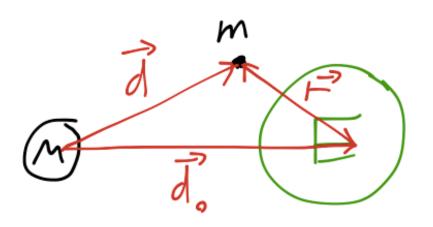
$$U(Q) = -\frac{GM_m m}{d_0} (1 - \frac{R_e^2}{2d_0^2})$$

$$mgh = \frac{GM_m m}{d_0} \left(\frac{R_e^2}{d_0^2} + \frac{R_e^2}{2d_0^2}\right)$$

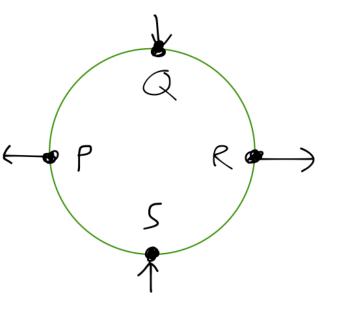
$$gh = \frac{GM_m R_e^2}{d_0^3} (1 + 1/2)$$

$$h = \frac{3GM_m R_e^2}{2gd_0^3}$$

$$g = GM_e/R_e^2 \to h = \frac{3}{2} \frac{M_m}{M_e} \frac{R_e^4}{d_0^3}$$



$$h = \frac{3}{2} \frac{M_m}{M_e} \frac{R_e^4}{d_0^3}$$



h = 54 cm (moon)

h = 25 cm (sun)

Of course, this is a simplification, including land, seasonal and depth effects (not to mention wind)

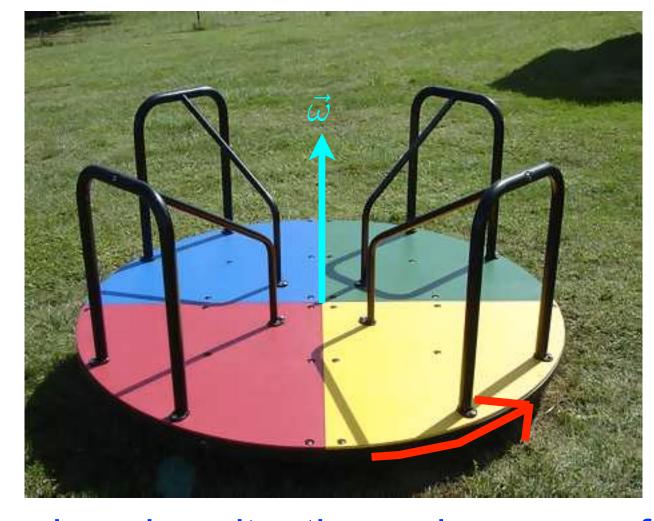
On to frames with rotation



Don't forget the right-hand rule

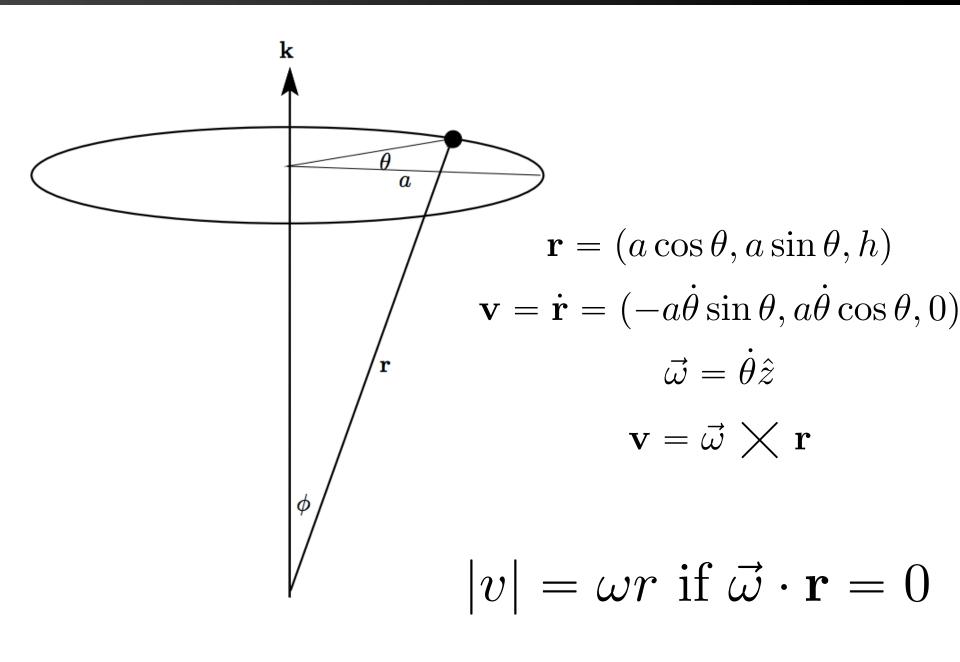
$$\vec{\omega} = \omega \vec{u}$$

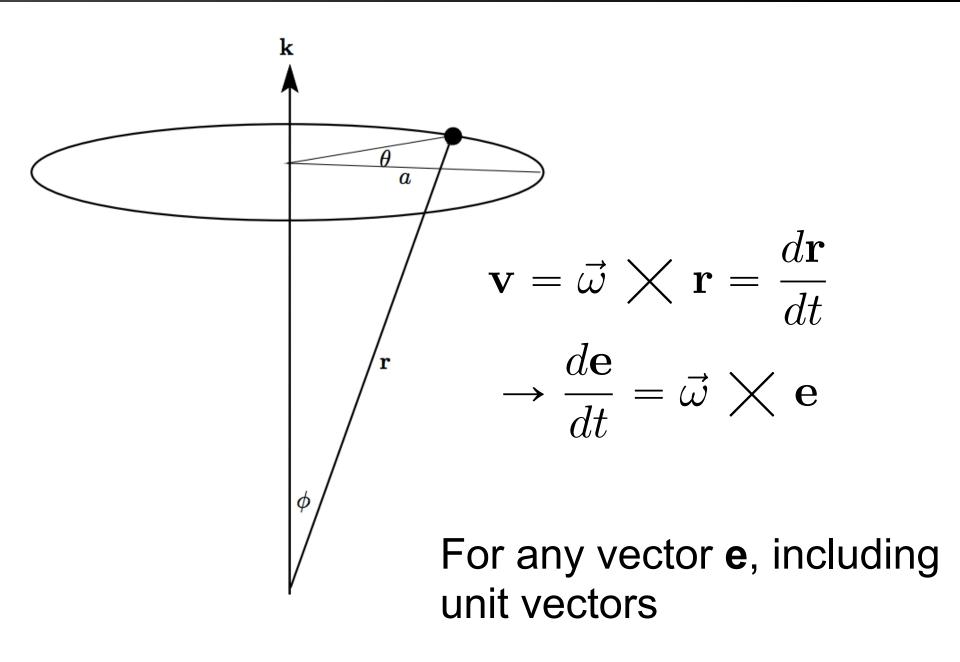




Can imagine situations where any of these are constant, or functions of time

On to frames with rotation





\mathbf{v}_{ij} = velocity of frame i relative to frame j

$$\mathbf{v}_{31} = \mathbf{v}_{32} + \mathbf{v}_{21}$$

$$\vec{\omega}_{31} \times \mathbf{r} = \vec{\omega}_{32} \times \mathbf{r} + \vec{\omega}_{21} \times \mathbf{r}$$

$$\vec{\omega}_{31} \times \mathbf{r} = (\vec{\omega}_{32} + \vec{\omega}_{21}) \times \mathbf{r}$$

$$\rightarrow \vec{\omega}_{31} = \vec{\omega}_{32} + \vec{\omega}_{21}$$

 ω_{ij} = angular velocity of frame i relative to frame j

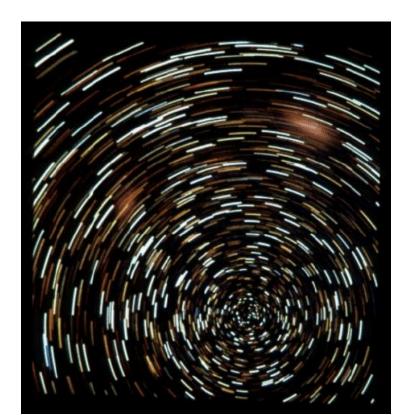
Vectors add just as translational vectors

Consider an inertial frame of references defined by S_0 and a second frame (of interest) S with shared origin, but rotating with respect to S_0 with angular velocity Ω

For example (Taylor) O has origin at enter of earth, S₀ is axes fixed to distant stars, S is non-inertial (earth rotates)

Earth's angular speed of rotation:

$$\Omega = 7.292 \times 10^{-5} \, \text{s}^{-1}$$



$$\left(\frac{d\mathbf{Q}}{dt}\right)_{S_0}$$
 = rate of change of \mathbf{Q} relative to inertial frame S_0

$$\left(\frac{d\mathbf{Q}}{dt}\right)_S$$
 = rate of change of \mathbf{Q} relative to rotating frame S
 $i=3$

$$\mathbf{Q} = Q_1 \mathbf{e}_1 + Q_2 \mathbf{e}_2 + Q_3 \mathbf{e}_3 = \sum_{i=1}^{i=3} Q_i \mathbf{e}_i$$



in S but not in S₀

$$\left(\frac{d\mathbf{Q}}{dt}\right)_{S} = \sum_{i} \frac{dQ_{i}}{dt} \mathbf{e}_{i}$$
Since \mathbf{e}_{i} are

constant in S

Time derivatives in a rotating frame

$$\left(\frac{d\mathbf{Q}}{dt}\right)_{S_0}$$
 = rate of change of \mathbf{Q} relative to inertial frame S_0 $\left(\frac{d\mathbf{Q}}{dt}\right)_S$ = rate of change of \mathbf{Q} relative to rotating frame S

$$\left(\frac{d\mathbf{Q}}{dt}\right)_{S_0} = \sum_{i} \frac{dQ_i}{dt} \mathbf{e}_i + \sum_{i} Q_i \left(\frac{d\mathbf{e}_i}{dt}\right)_{S_0} \mathbf{Recall:} \frac{d\mathbf{e}}{dt} = \vec{\Omega} \times \mathbf{e}$$

$$\left(\frac{d\mathbf{Q}}{dt}\right)_{S_0} = \sum_{i} \frac{dQ_i}{dt} \mathbf{e}_i + \sum_{i} Q_i (\vec{\Omega} \times \mathbf{e}_i)$$

$$\left(\frac{d\mathbf{Q}}{dt}\right)_{S_0} = \sum_{i} \frac{dQ_i}{dt} \mathbf{e}_i + \vec{\Omega} \times \sum_{i} Q_i \mathbf{e}_i$$
$$\left(\frac{d\mathbf{Q}}{dt}\right)_{S_0} = \sum_{i} \frac{dQ_i}{dt} \mathbf{e}_i + \vec{\Omega} \times \mathbf{Q}$$

$$\left(\frac{d\mathbf{Q}}{dt}\right)_{S_0} = \left(\frac{d\mathbf{Q}}{dt}\right)_S + \vec{\Omega} \times \mathbf{Q}$$

Let's do Problem 9.7 together

Now we can move back to Newton's Laws

$$\left(\frac{d\mathbf{Q}}{dt}\right)_{S_0} = \left(\frac{d\mathbf{Q}}{dt}\right)_S + \vec{\Omega} \times \mathbf{Q}$$

$$m \left(\frac{d^{2}\mathbf{r}}{dt^{2}}\right)_{S_{0}} = \mathbf{F}$$

$$\left(\frac{d\mathbf{r}}{dt}\right)_{S_{0}} = \left(\frac{d\mathbf{r}}{dt}\right)_{S} + \vec{\Omega} \times \mathbf{r}$$

$$\left(\frac{d^{2}\mathbf{r}}{dt^{2}}\right)_{S_{0}} = \left(\frac{d}{dt}\right)_{S_{0}} \left(\frac{d\mathbf{r}}{dt}\right)_{S_{0}}$$

$$\left(\frac{d^{2}\mathbf{r}}{dt^{2}}\right)_{S_{0}} = \left(\frac{d}{dt}\right)_{S_{0}} \left[\left(\frac{d\mathbf{r}}{dt}\right)_{S} + \vec{\Omega} \times \mathbf{r}\right]$$

$$\left(\frac{d^{2}\mathbf{r}}{dt^{2}}\right)_{S_{0}} = \left(\frac{d}{dt}\right)_{S} \left[\left(\frac{d\mathbf{r}}{dt}\right)_{S} + \vec{\Omega} \times \mathbf{r}\right] + \vec{\Omega} \times \left[\left(\frac{d\mathbf{r}}{dt}\right)_{S} + \vec{\Omega} \times \mathbf{r}\right]$$

$$\left(\frac{d^2\mathbf{r}}{dt^2}\right)_{S_0} = \left(\frac{d}{dt}\right)_S \left[\left(\frac{d\mathbf{r}}{dt}\right)_S + \vec{\Omega} \times \mathbf{r}\right] + \vec{\Omega} \times \left[\left(\frac{d\mathbf{r}}{dt}\right)_S + \vec{\Omega} \times \mathbf{r}\right]$$

Evaluate in frame where Ω const, so $d/dt(\Omega) = 0$

Dots are with respect to rotating frame S

$$\left(\frac{d^{2}\mathbf{r}}{dt^{2}}\right)_{S_{0}} = \ddot{\mathbf{r}} + \vec{\Omega} \times \dot{\mathbf{r}} + \vec{\Omega} \times \left[\dot{\mathbf{r}} + \vec{\Omega} \times \mathbf{r}\right]$$

$$\left(\frac{d^{2}\mathbf{r}}{dt^{2}}\right)_{S_{0}} = \ddot{\mathbf{r}} + 2\vec{\Omega} \times \dot{\mathbf{r}} + \vec{\Omega} \times (\vec{\Omega} \times \mathbf{r})$$

$$m\left(\frac{d^2\mathbf{r}}{dt^2}\right)_{S_0} = \mathbf{F} = m\ddot{\mathbf{r}} + 2m\vec{\Omega} \times \dot{\mathbf{r}} + m\vec{\Omega} \times (\vec{\Omega} \times \mathbf{r})$$

Changing cross product order cancels minus signs...

$$m\ddot{\mathbf{r}} = F + 2m\dot{\mathbf{r}} \times \vec{\Omega} + m(\vec{\Omega} \times \mathbf{r}) \times \vec{\Omega}$$

Coriolis Force

Centrifugal Force

Coriolis force and centrifugal force

$$m\ddot{\mathbf{r}} = F + 2m\dot{\mathbf{r}} \times \vec{\Omega} + m(\vec{\Omega} \times \mathbf{r}) \times \vec{\Omega}$$

Coriolis Force = 0 if v = 0

Centrifugal Force

$$m\ddot{\mathbf{r}} = F + 2m\dot{\mathbf{r}} \times \vec{\Omega} + m(\vec{\Omega} \times \mathbf{r}) \times \vec{\Omega}$$

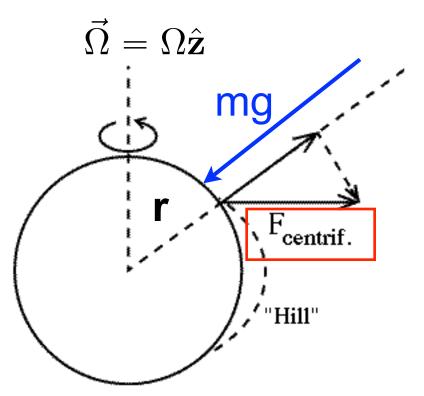
 $V \sim r\Omega \sim$ speed of rotation on earth ~1000 mi/h — $F_{cor} \sim mv\Omega$ $F_{cf} \sim mr\Omega^2$

 $\frac{F_{cor}}{F_{cf}} \sim \frac{v}{r\Omega} \sim \frac{v}{V}$

v ~ v as seen - on rotating earth

Let's do problem 9.8 together. Tricky! Let's define a coordinate system. x = easterly, y = northerly, z = up (ie radially out). What is Ω at equator? y direction What is Ω near (but not at) the north pole? Mostly z direction, but a little y direction What is r? Always z direction

Centrifugal force modifies gravity (tangential component towards equator and reduces overall magnitude)

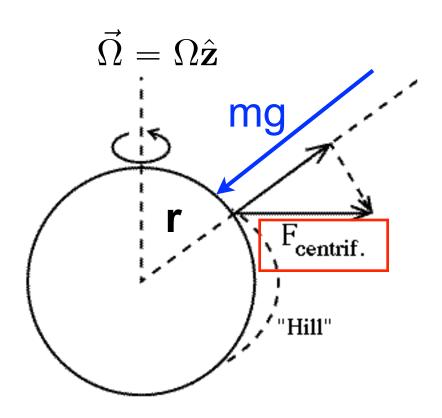


On earth, **r** points from center (origin) to where we stand

$$\mathbf{r} = r\hat{\mathbf{z}} \to$$

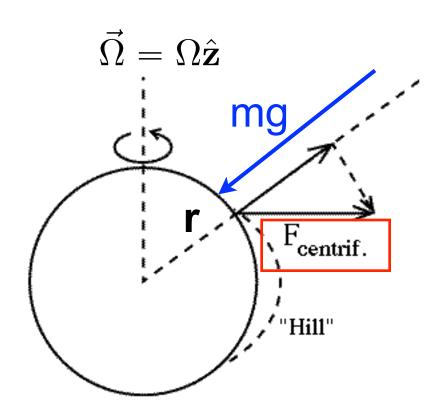
$$(\vec{\Omega} \times \mathbf{r}) \times \vec{\Omega} = r\Omega^2(\hat{\mathbf{z}} \times \hat{\mathbf{z}}) \times \hat{\mathbf{z}} = 0$$

At poles, no effect at all



$$\mathbf{r} = r\hat{\mathbf{x}} \to$$

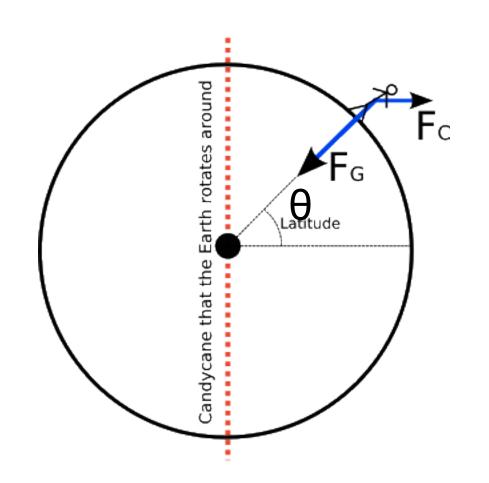
$$(\vec{\Omega} \times \mathbf{r}) \times \vec{\Omega} = r\Omega^2(\hat{\mathbf{z}} \times \hat{\mathbf{x}}) \times \hat{\mathbf{z}} = r\Omega^2\hat{\mathbf{y}} \times \hat{\mathbf{z}} = r\Omega^2\hat{\mathbf{x}} = \Omega^2\mathbf{r}$$



At equator, centrifugal force is in exact opposition to gravity, with magnitude $R\Omega^2 = 0.3\%$ of gravity

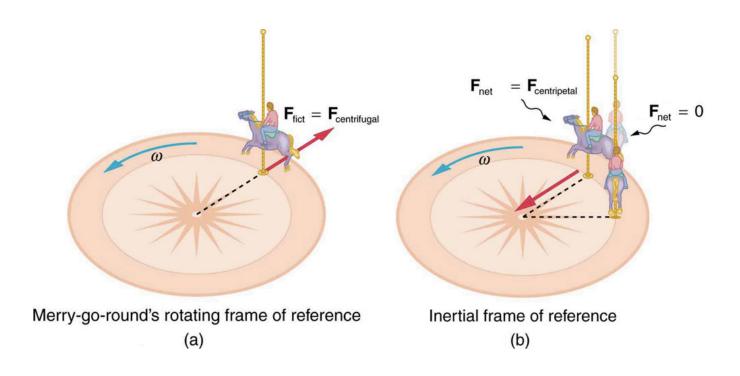
$$\mathbf{r} = r\hat{\mathbf{x}} \rightarrow$$

$$(\vec{\Omega} \times \mathbf{r}) \times \vec{\Omega} = r\Omega^2(\hat{\mathbf{z}} \times \hat{\mathbf{x}}) \times \hat{\mathbf{z}} = r\Omega^2\hat{\mathbf{y}} \times \hat{\mathbf{z}} = r\Omega^2\hat{\mathbf{x}} = \Omega^2\mathbf{r}$$



At equator, centrifugal force is in exact opposition to gravity, with magnitude $R\Omega^2 = 0.3\%$ of gravity

But off the equator, the direction changes, too ... Some might refer to it as "fictitious" but that is a bit unfair to it! It's a result of the inertia of the system as it is continually accelerated in a rotating system. It draws the system away from the center of rotation (ie away from Earth, for example)



More familiar formulas:

$$\mathbf{v} = \vec{\Omega} \times \mathbf{r}$$
 $v = \Omega r$
 $\mathbf{F}_{cf} = mv^2/r$

On earth, **r** points from center (origin) to where we stand

$$\mathbf{r} = r\hat{\mathbf{x}} \to$$

 $\vec{\Omega} = \Omega \hat{\mathbf{z}}$

$$(\vec{\Omega} \times \mathbf{r}) \times \vec{\Omega} = r\Omega^{2}(\hat{\mathbf{z}} \times \hat{\mathbf{x}}) \times \hat{\mathbf{z}} = r\Omega^{2}\hat{\mathbf{y}} \times \hat{\mathbf{z}} = r\Omega^{2}\hat{\mathbf{x}} = \Omega^{2}\mathbf{r}$$

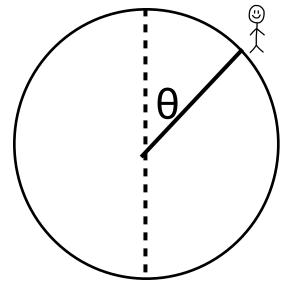
$$\mathbf{r} = r\hat{\mathbf{y}} \rightarrow$$

$$(\vec{\Omega} \times \mathbf{r}) \times \vec{\Omega} = r\Omega^{2}(\hat{\mathbf{z}} \times \hat{\mathbf{y}}) \times \hat{\mathbf{z}} = -r\Omega^{2}\hat{\mathbf{x}} \times \hat{\mathbf{y}} = r\Omega^{2}\hat{\mathbf{y}} = \Omega^{2}\mathbf{r}$$

$$\mathbf{r} = r\hat{\mathbf{z}} \rightarrow$$

$$(\vec{\Omega} \times \mathbf{r}) \times \vec{\Omega} = r\Omega^{2}(\hat{\mathbf{z}} \times \hat{\mathbf{z}}) \times \hat{\mathbf{z}} = 0$$

Angle between "apparent" and "true" gravity



α=Angle between combined force and pure gravity

$$\mathbf{F}_{grav} = (-g\sin\theta, 0, -g\cos\theta)$$

$$\mathbf{F}_{cen} = (\omega^{2}R\sin\theta, 0, 0)$$

$$\mathbf{F} = (-g\sin\theta + \omega^{2}R\sin\theta, 0, -g\cos\theta)$$

$$\mathbf{F} \cdot \mathbf{F}_{grav} = |\mathbf{F}_{grav}||\mathbf{F}|\cos\alpha$$

$$\mathbf{F} \cdot \mathbf{F}_{grav} = g^{2}\sin^{2}\theta - gR\omega^{2}\sin^{2}\theta + g^{2}\cos^{2}\theta$$

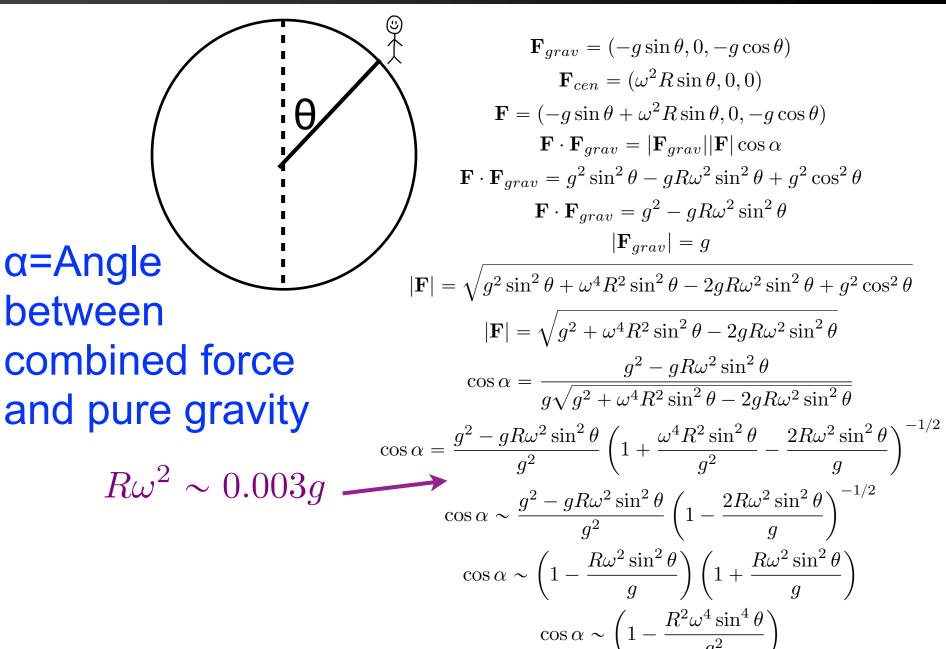
$$\mathbf{F} \cdot \mathbf{F}_{grav} = g^{2} - gR\omega^{2}\sin^{2}\theta$$

$$|\mathbf{F}_{grav}| = g$$

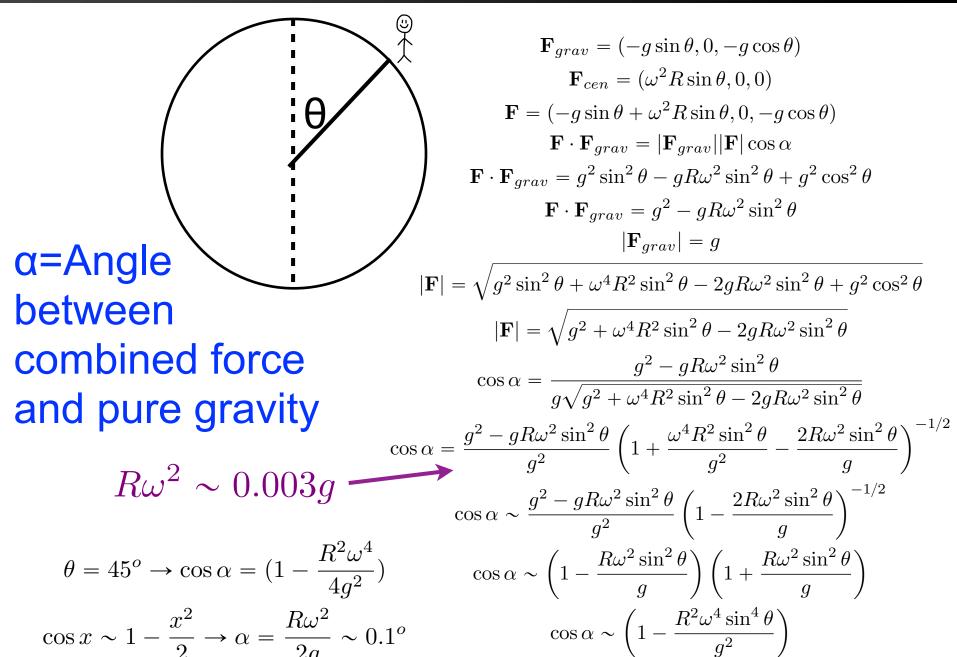
$$|\mathbf{F}| = \sqrt{g^{2}\sin^{2}\theta + \omega^{4}R^{2}\sin^{2}\theta - 2gR\omega^{2}\sin^{2}\theta + g^{2}\cos^{2}\theta}$$

$$|\mathbf{F}| = \sqrt{g^{2} + \omega^{4}R^{2}\sin^{2}\theta - 2gR\omega^{2}\sin^{2}\theta}$$

Angle between "apparent" and "true" gravity

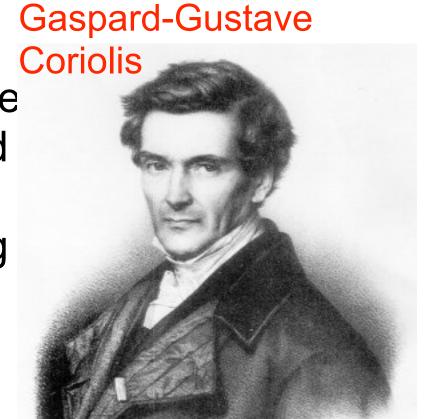


Angle between "apparent" and "true" gravity



This one is a bit more difficult to picture, but is again due to the fact that we are in a rotating frame, and our intuition about inertia only holds in a non-rotating inertial frame

Note: if v=0, no Coriolis force! And if v is parallel to Ω , also



no Coriolis force
$$\mathbf{F}_{cor} = 2m\dot{\mathbf{r}} \times \Omega = 2m\mathbf{v} \times \Omega$$

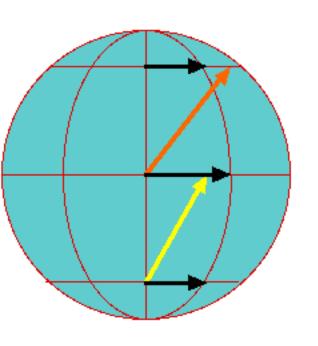
$$\mathbf{F}_{cor} = 2m\dot{\mathbf{r}} \times \Omega = 2m\mathbf{v} \times \Omega$$

$$\Omega = 7.3\mathbf{x}10^{-5}s^{-1}$$

$$F_{cor}^{max}/F_{grav} = (1.5\mathbf{x}10^{-5})(v)$$

$$v = 67 \text{ km/s for Coriolis force to equal grav force!}$$

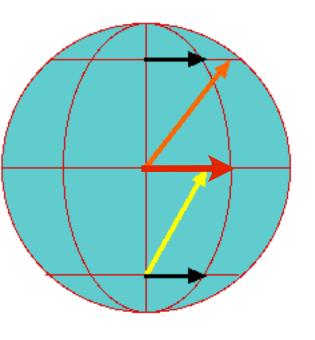
Let's look at example 9.2 together



As it travels north, orange projectile travels further eastward than the earth beneath it

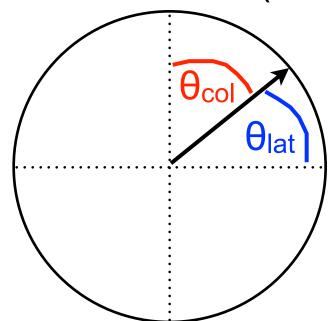
As it travels north, yellow projective travels less eastward than the ground beneath it

Curve to the right in northern hemisphere, to left in southern hemisphere



What about red projectile? It is traveling faster now than the ground beneath it and thus it will want to fly out/off the earth (inertial Coriolis force is up)

In these discussion, we sometimes need to be careful about our choice of latitude vs colatitude. Subtle but important. When the book uses θ, it's typically using colatitude, ie the angle from the z axis, which runs from 0 (north pole) to 180 (south pole). Geographers typically use the latitutde, which runs from +90 (north pole) to -90 (south pole)



Include centrifugal force in g

Coriolis term

$$\ddot{\mathbf{r}} = \mathbf{g} - 2\vec{\omega} \times \dot{\mathbf{r}}$$

$$\int_{0}^{t} \ddot{\mathbf{r}} dt = \int_{0}^{t} \left[\mathbf{g} - 2\vec{\omega} \times \dot{\mathbf{r}} \right] dt$$

$$\dot{\mathbf{r}} - \dot{\mathbf{r}}(0) = \mathbf{g}t - 2\vec{\omega} \times \mathbf{r} + 2\vec{\omega} \times \mathbf{r}(0)$$

$$\dot{\mathbf{r}} = \mathbf{g}t - 2\vec{\omega} \times \mathbf{r} + 2\vec{\omega} \times \mathbf{r}(0)$$

Let's start particle from rest (ie dropped from rest), so v(0) = 0

Let's plug the last line into the first line ...

$$\ddot{\mathbf{r}} = \mathbf{g} - 2\vec{\omega} \times \dot{\mathbf{r}}$$

$$\dot{\mathbf{r}} = \mathbf{g}t - 2\vec{\omega} \times \mathbf{r} + 2\vec{\omega} \times \mathbf{r}(0)$$

$$\ddot{\mathbf{r}} = \mathbf{g} - 2\vec{\omega} \times \left(\mathbf{g}t - 2\vec{\omega} \times \mathbf{r} + 2\vec{\omega} \times \mathbf{r}(0)\right)$$

$$\ddot{\mathbf{r}} = \mathbf{g} - 2\vec{\omega} \times \left(\mathbf{g}t + 2\vec{\omega} \times (\mathbf{r}(0) - \mathbf{r})\right)$$
small compared to $\mathbf{g}t$

$$\ddot{\mathbf{r}} = \mathbf{g} - 2t\vec{\omega} \times \mathbf{g}$$

$$\ddot{\mathbf{r}} = \mathbf{g} - 2t\vec{\omega} \times \mathbf{g}$$

$$\int_{0}^{t} \ddot{\mathbf{r}} dt = \int_{0}^{t} \left[\mathbf{g} - 2t\vec{\omega} \times \mathbf{g} \right] dt$$

$$\mathbf{v}(\mathbf{0}) = \mathbf{0} \qquad \dot{\mathbf{r}} dt + \dot{\mathbf{r}}(0) = \mathbf{g}t - t^{2}\vec{\omega} \times \mathbf{g}$$

$$\int_{0}^{t} \dot{\mathbf{r}} dt = \int_{0}^{t} \left[\mathbf{g}t - t^{2}\vec{\omega} \times \mathbf{g} \right] dt$$

$$\mathbf{r}(t) - \mathbf{r}(0) = \frac{1}{2}\mathbf{g}t^{2} - \frac{1}{3}t^{3}\vec{\omega} \times \mathbf{g}$$

$$\mathbf{r}(t) = \frac{1}{2}\mathbf{g}t^{2} - \frac{1}{3}t^{3}\vec{\omega} \times \mathbf{g} + \mathbf{r}(0)$$

$$\mathbf{r}(t) = \frac{1}{2}\mathbf{g}t^2 - \frac{1}{3}t^3\vec{\omega} \times \mathbf{g} + \mathbf{r}(0)$$

Define coordinates with x = easterly, y = northerly, z = up (ie radially out)

Assume we're

$$\mathbf{r} = (x,y,z), \ \mathbf{g} = (0,0,-g), \ \boldsymbol{\omega} = (0,\omega,0)$$
 on the equator

If we drop a particle down a well over depth h $\mathbf{r}(0) = (0,0,R+h)$ where R is radius of earth

$$-\frac{1}{3}t^3\vec{\omega} \times \mathbf{g} = \frac{1}{3}\omega g t^3 \hat{\mathbf{x}}$$
 Deflection in easterly direction!

$$\mathbf{r}(t) = \frac{1}{2}\mathbf{g}t^2 - \frac{1}{3}t^3\vec{\omega} \times \mathbf{g} + \mathbf{r}(0)$$

Deflection still quite small, so t for descent down the well is given by standard formula of

$$t = \sqrt{2d/g} \sim \sqrt{2h/g}$$

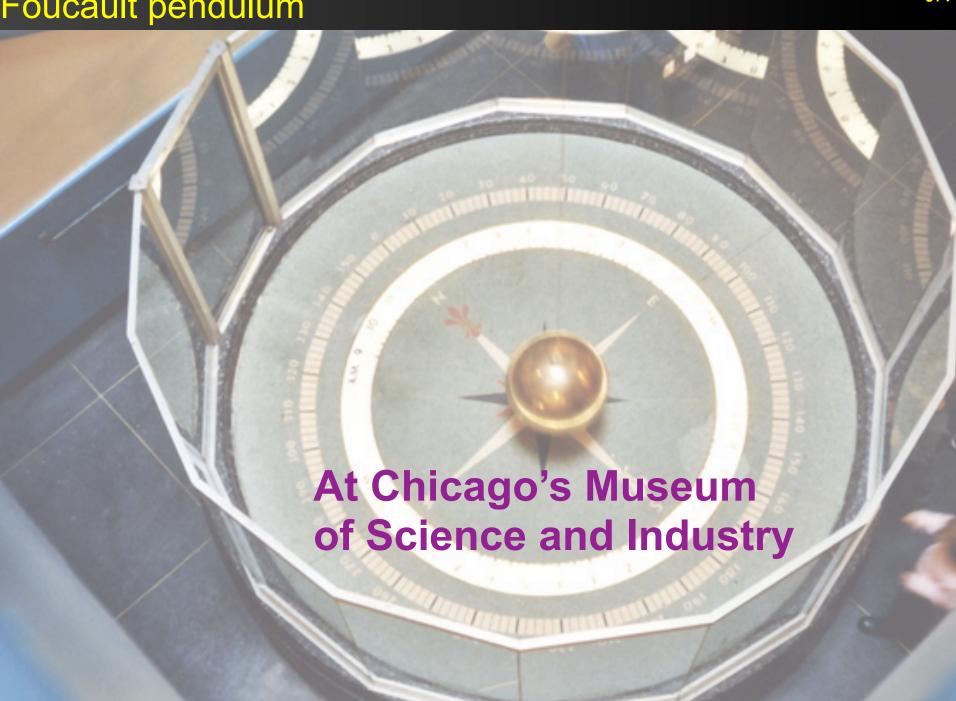
$$-\frac{1}{3}t^3\vec{\omega} \times \mathbf{g} = \frac{1}{3}\omega g t^3 \hat{\mathbf{x}}$$

Deflection =
$$\frac{1}{3}\omega g(2h/g)^{3/2}\hat{\mathbf{x}} = \sqrt{8/(9g)}\omega h^{3/2}\hat{\mathbf{x}}$$

h = 100m (well)
$$\rightarrow$$
 2.2 cm
h = 2 km (skydiving) \rightarrow 2 m

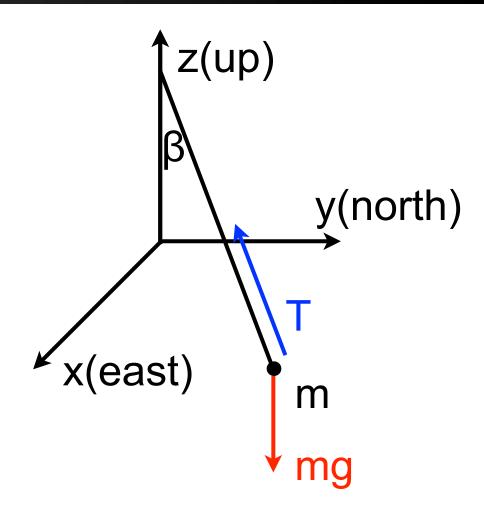
Let's do problem 9.9 together

Foucault pendulum



Pendulum with length L

$$m\ddot{\mathbf{r}} = m\mathbf{g} - 2\vec{\omega} \times \dot{\mathbf{r}} + \mathbf{T}$$
 $x^2 + y^2 + z^2 = L^2$
 $T_x \sim T(x/L)$
 $T_y \sim T(y/L)$
 $T_z \sim T(z/L)$
 $T_z \sim mg$



Pendulum with length L

$$\vec{\omega} = (0, \omega \sin \theta, \omega \cos \theta)$$

$$\ddot{x} = -gx/L + 2\dot{y}\omega\cos\theta - 2\dot{z}\omega\sin\theta$$

$$\ddot{y} = -gy/L - 2\omega \dot{x}\cos\theta$$

For small oscillations, expect v_z small

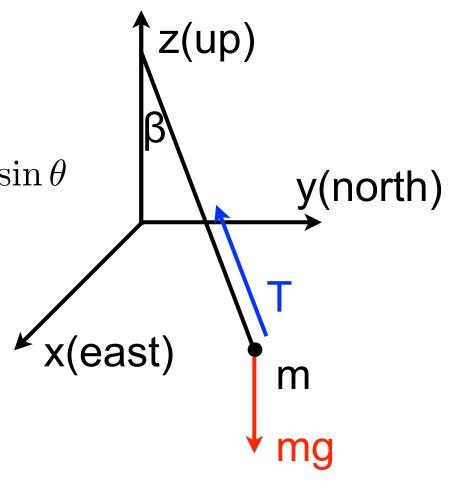
$$\ddot{x} = -gx/L + 2\dot{y}\omega\cos\theta$$

$$\ddot{y} = -gy/L - 2\dot{x}\omega\cos\theta$$

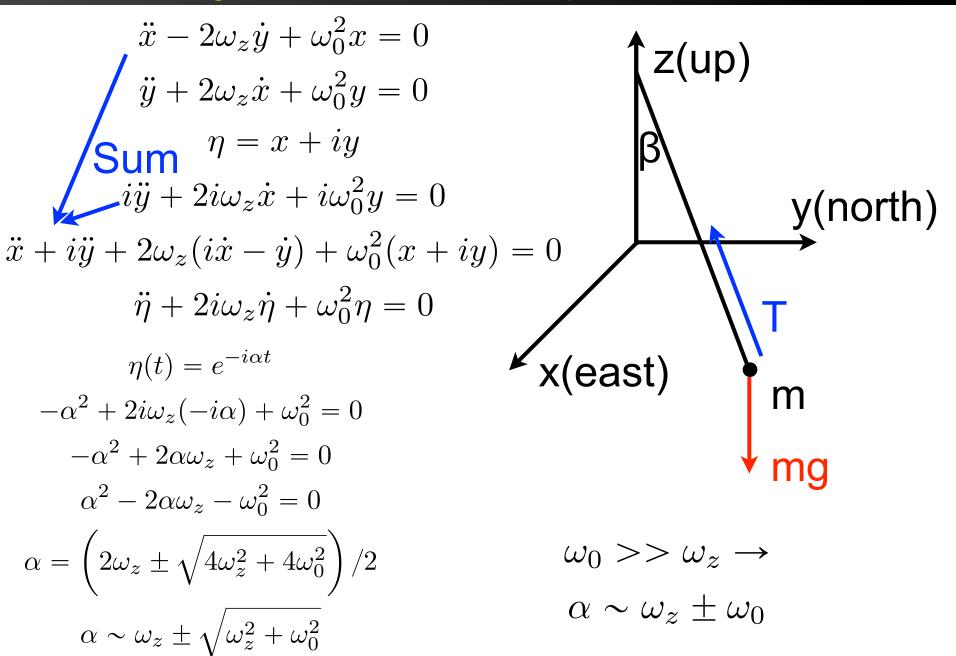
$$\omega_0^2 = g/L, \omega \cos \theta = \omega_z$$

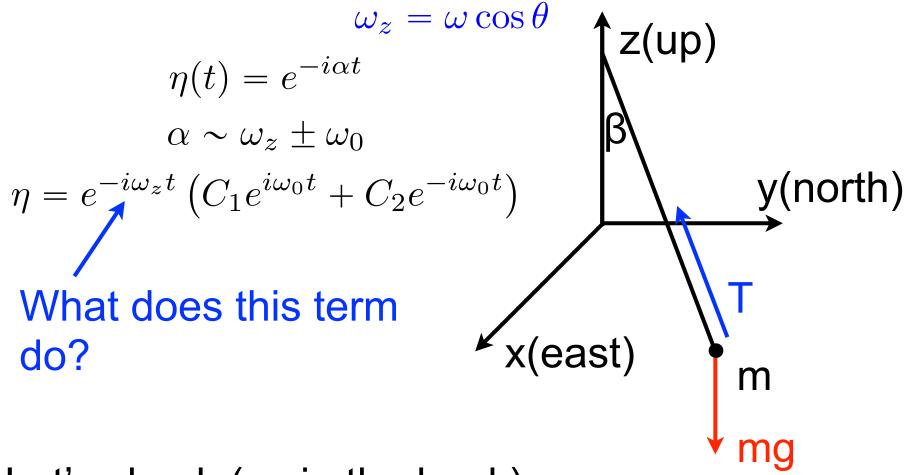
$$\ddot{x} - 2\omega_z \dot{y} + \omega_0^2 x = 0$$

$$\ddot{y} + 2\omega_z \dot{x} + \omega_0^2 y = 0$$

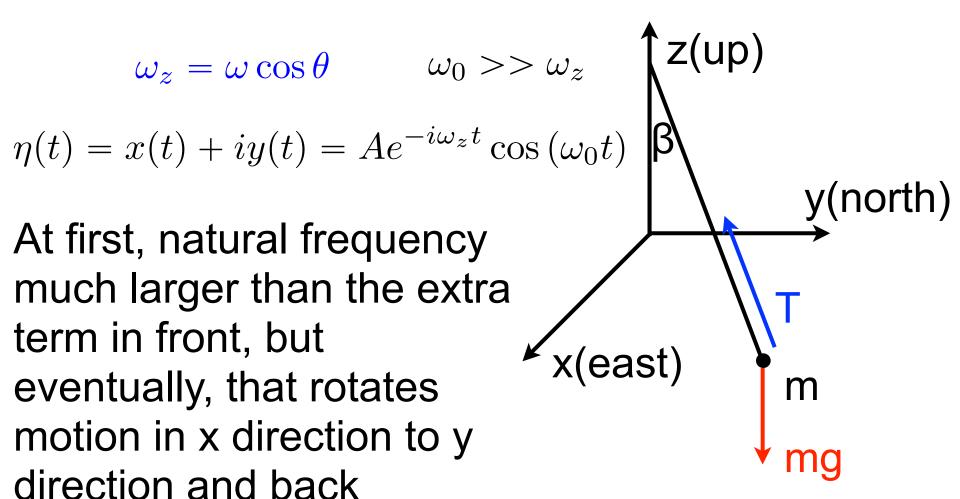


Solution using earlier trick with complex numbers



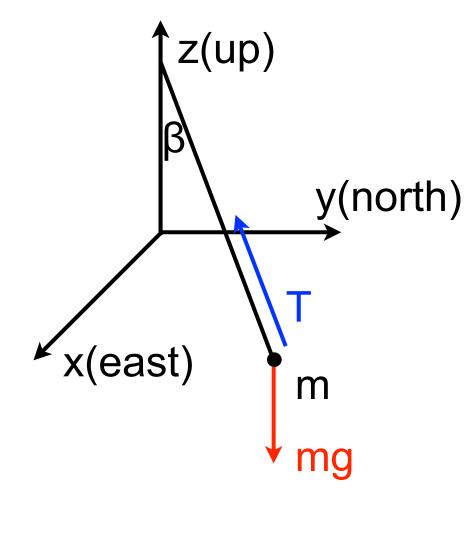


Let's check (as in the book) what happens if at t=0, v=0, x=A, y=0 (so that $C_1 = C_2 = A/2$ - let's see why). Take a close look at Fig 9.17



Rotation of the plane of the pendulum

At first, natural frequency much larger than the extra term in front, but eventually, that rotates motion in x direction to y direction and back. Chicago co-latitude = 48.2 degrees, so $\omega_z =$ $\omega\cos(48.2 \text{ deg})=2/3 (360)$ degrees/day) = 240degrees / 24 hours



90 degree rotation (complete shift to y direction) in just 9 hours!

Recall from earlier in the course:

$$F_r = m(\ddot{r} - r\dot{\phi}^2)$$

$$F_{\phi} = m(2\dot{r}\dot{\phi} + r\ddot{\phi})$$

Choice of frame determines whether accelerations or forces are complicated (alternatively, which one is simple)

9.2, 9.14, 9.25, 9.26, 9.28, 9.29