

A digitization simulation package for the International Linear Collider

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Talk Outline

- Singletons!
- DigiSim: Purpose and requirements
- Package description
- Usage and configuration
- Developing new functionality
- Preliminary results
- Current status and summary

A typical clustering code

```
LCCollection* col = _event->getCollection("EMcalCollection");

SimCalorimeterHit *ihit, *jhit;
for( int i = 0; i < col->getNumberOfElements(); ++i ) { // loop over EM hits
    ihit = (SimCalorimeterHit*)col->getElementAt(i);
    int icellID = ihit->getCellID0();

    // find a neighbor hit
    int neighID = findANeighborHit(icellID);

    for( int j = 0; j < col->getNumberOfElements(); ++j ) { // a nested loop!
        jhit = (SimCalorimeterHit*)col->getElementAt(j);
        int jcellID = jhit.getCellID0();

        if( jcellID == neighID ) { // neighbor hit found
            // ...do some processing here...
        }
    }
}
```

Better: use hit maps

```
LCCollection* col = _event->getCollection("EMcalCollection");
```

```
CalHitMap hitmap; // Create a hit map
for( int i = 0; i<col->getNumberOfElements(); ++i ) {
    ihit = (SimCalorimeterHit*)col->getElementAt(i);
    int cellID = ihit->getCellID0();
    hitmap[cellID] = ihit; // populate hit map
}
```

```
SimCalorimeterHit *ihit, *jhit;
CalHitMap::iterator iter, jter;
for( iter = hitmap.begin(); iter != hitmap.end(); ++iter) { // loop over hits
    ihit = *iter;
    int icellID = ihit->getCellID0();

    int neighID = findANeighborHit(icellID); // find a neighbor
    jter = find( hitmap.begin(), hitmap.end(), neighID );
    if( jter!=hitmap.end() ) { // neighbor found
        jhit = *jter;
        // ...do some processing here...
    }
}
```

Even better: use a singleton

```
// fetch the hit map filled by a singleton class
CalHitMapMgr* pHitMgr = CalHitMapMgr::getInstance();
CalHitMap& hitmap = pHitMgr->getCollHitMap("EMcalCollection");

for( int i = 0; i<col->getNumberOfElements(); ++i ) {
    ihit = (SimCalorimeterHit*)col->getElementAt(i);
    int cellID = ihit->getCellID0();

    // look for a neighbor
    int neighbID = getANeighbor();
    jhit = find( hitMap.begin(); hitMap.end(); neighbID );
    //... do some processing here ...
}
```

Remember: people out there are copying your code into their analysis/reconstruction code. It is up to you to give them good code to be copied!

Uh? What's a singleton?!

- Singleton:
a class behavior to enforce that only a single instance of a given class will ever exist.
- Example: optimize data access (hit maps keyed by cellID)
- Other hit collections can also be made available in a similar optimized way

```
typedef map<int,SimCaloHit*> CalHitMap;

class CalHitMapMgr {
public:
    // To be used instead of constructor
    static CalHitMapMgr* getInstance() {
        if( !_me ) _me = new CalHitMapMgr();
        return _me;
    }

    static void destroy() {if(_me) delete _me;}
    CalHitMap& getCollHitMap(string& name);

private:
    CalHitMapMgr(); // constructor
    ~CalHitMapMgr(); // destructor

private:
    static CalHitMapMgr* _me;
}
```

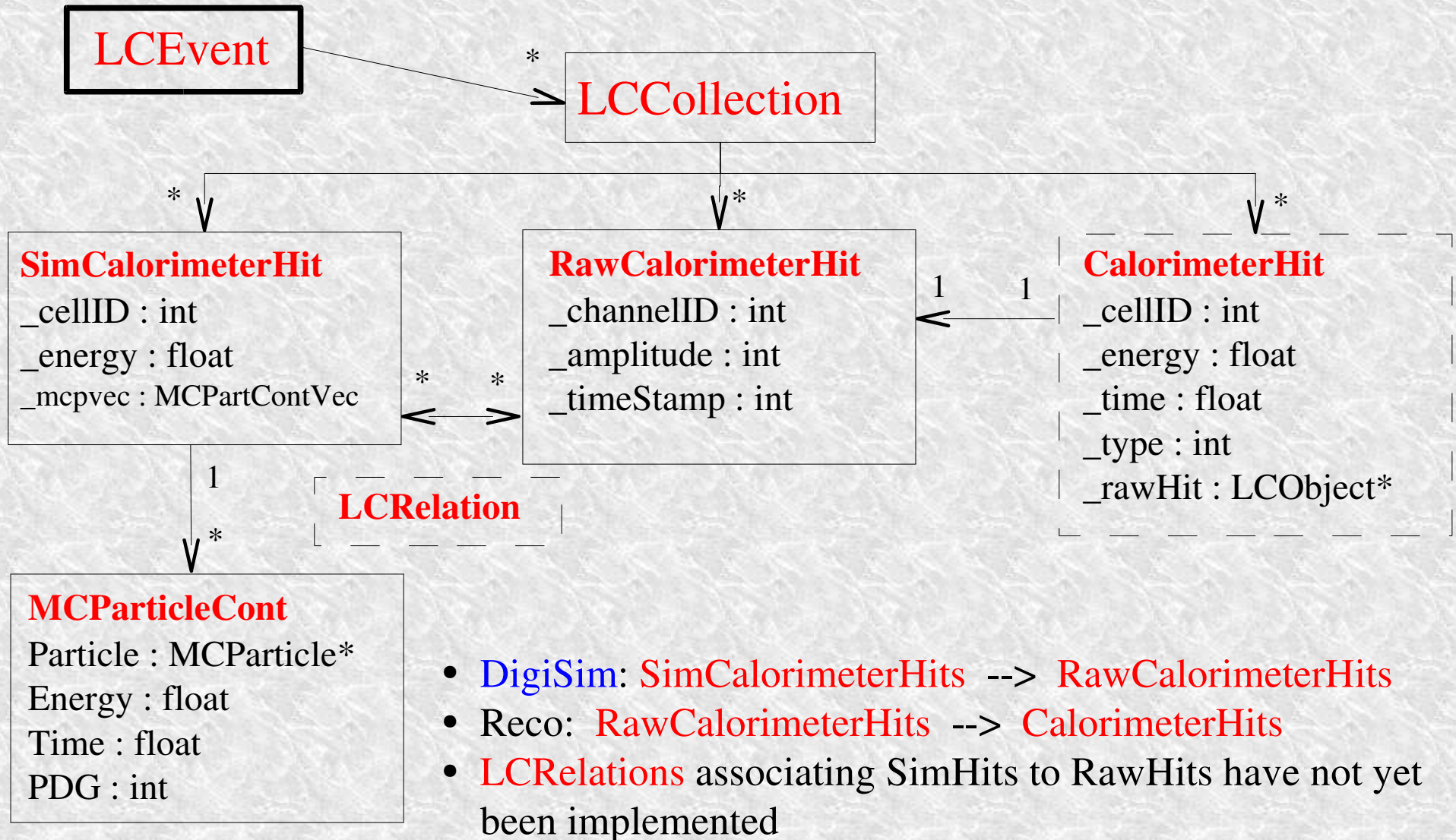
DigiSim

- Goal: a program to simulate the digitization process for the ILC detector simulation
- DigiSim role is to convert the simulated data (energy depositions and hit timings) into the same format AND *as close as possible* to real data from readout channels.
- Same reco / analysis software can be used for MC and real data.
- *As close as possible* means that all known effects from digitization process should be taken into account, if possible cell ganging, inefficiencies, noise, crosstalks, hot and dead channels, non-uniformities, etc.

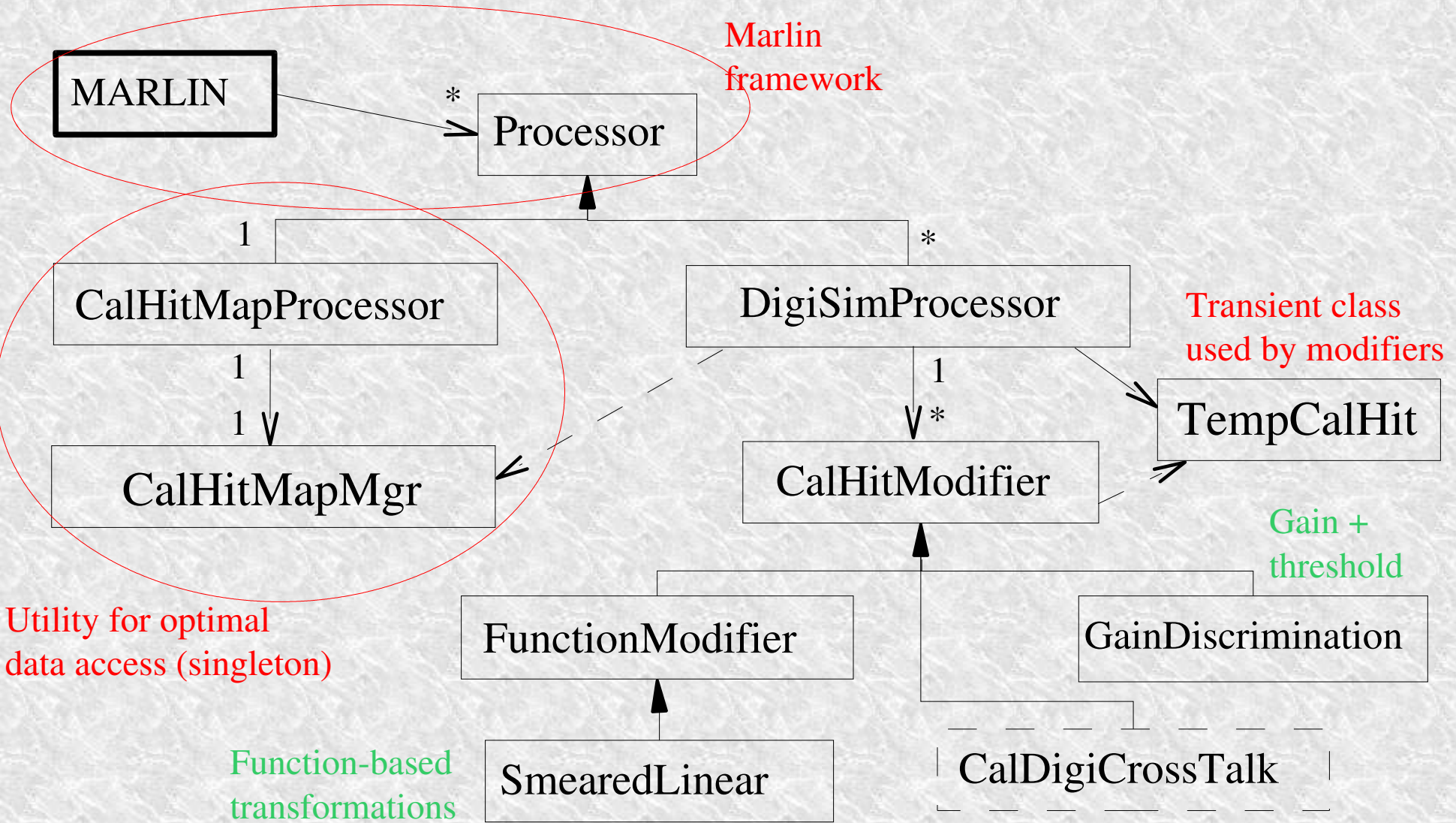
Requirements and choices

- Basic requirements:
 - Object oriented design to **simplify maintenance and implementation of new functionality**
 - Should be used within the CALICE test beam project, as a testbed for the reconstruction framework
 - All test beam code based on C++ and LCIO
- Gaede's Marlin (v0.6) chosen as the C++ framework

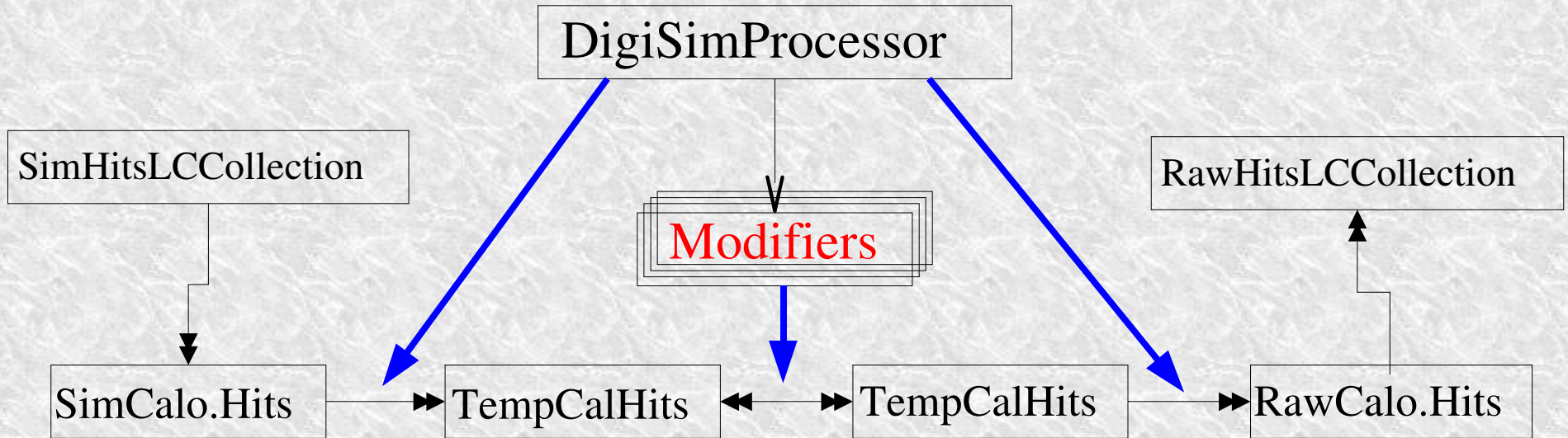
LCIO event model



DigiSim class diagrams



DigiSim event loop



- Calorimeter hits are shown here, but the same structure could also be used for tracker hits
- TempCalHits are both input and output to each modifier
- All processing is controlled by a DigiSimProcessor (one per subdetector)
- Modifiers are configured at run time, via the Marlin steering file
- New modifiers can be easily created for new functionality (more info later)

Steering file example

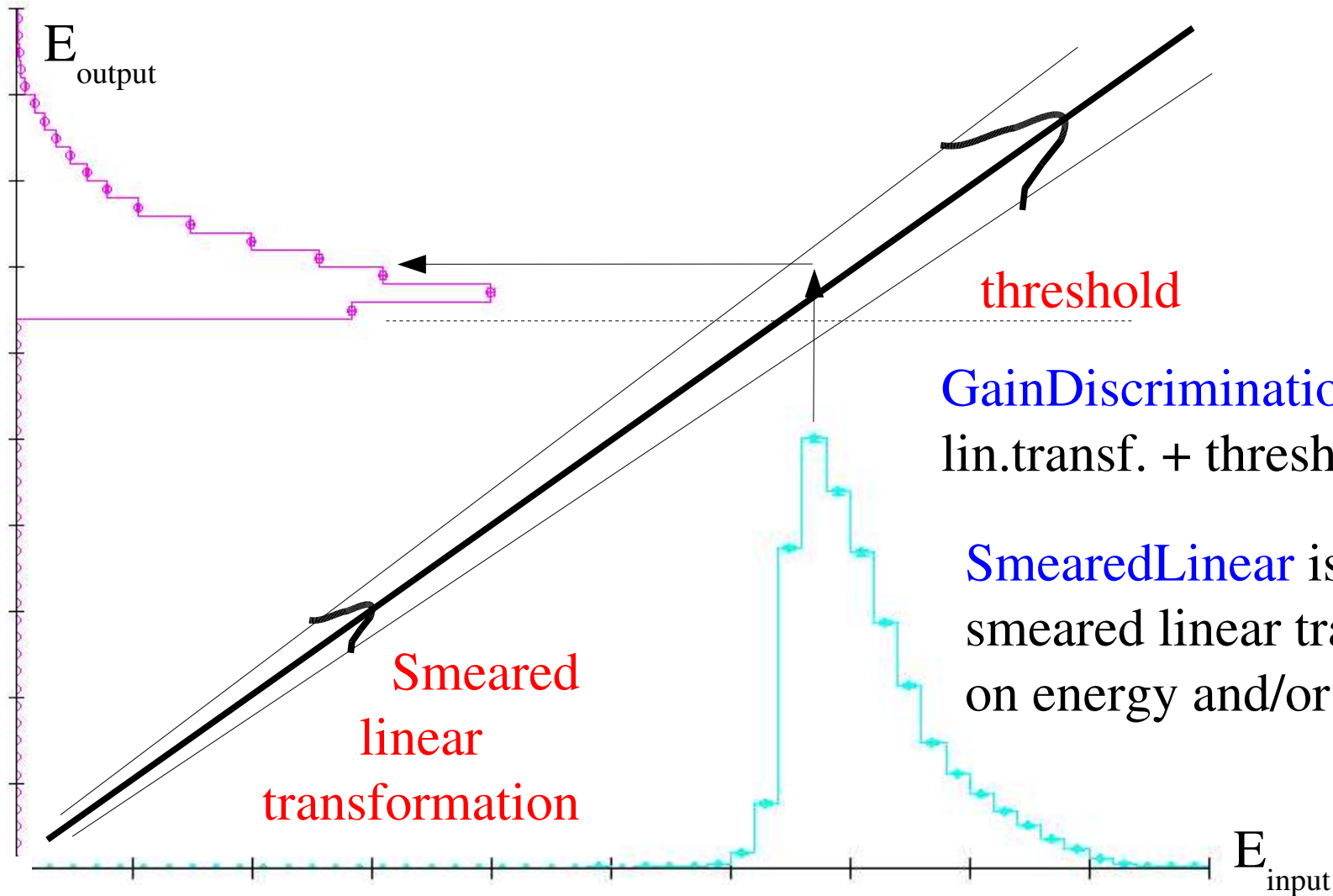
```
#####  
# Example steering file for DigiSim  
#####  
.begin Global -----  
# specify one or more input files (in one or more lines)  
LCIOInputFiles inputfile  
  
# the active processors that are called in the given order  
ActiveProcessors CalHitMapProcessor  
ActiveProcessors EMDigiSimProcessor  
ActiveProcessors HADDigiSimProcessor  
ActiveProcessors TCDigiSimProcessor  
ActiveProcessors OutputProcessor  
  
# limit the number of processed records (run+evt):  
MaxRecordNumber 500  
.end Global -----
```

Configuring processors and modifiers

```
#####  
# A DigiSim processor. It instantiates one or more calorimeter hit  
# "modifiers", which together represent the full digitization process  
.begin EMDigiSimProcessor -----  
ProcessorType      DigiSimProcessor  
InputCollection    EMcalCollection  
OutputCollection   EMrawCollection  
  
ModifierNames      EMFixedGain EMThreshOnly EMDigiIdent  
  
# Parameters:      type          gainNom gainSig  thresh  thrSig  
EMFixedGain      GainDiscrimination  1000000  0        0        0  
EMThreshOnly    GainDiscrimination      1         0        30       0  
EMGainThresh   GainDiscrimination  1000000  50000    30       1.5  
  
# A function-based modifier          ElinNom ElinSig TlinNom TlinSig  
EMDigiIdent      SmearedLinear          1         0         1         0  
.end -----
```

(As many as needed)

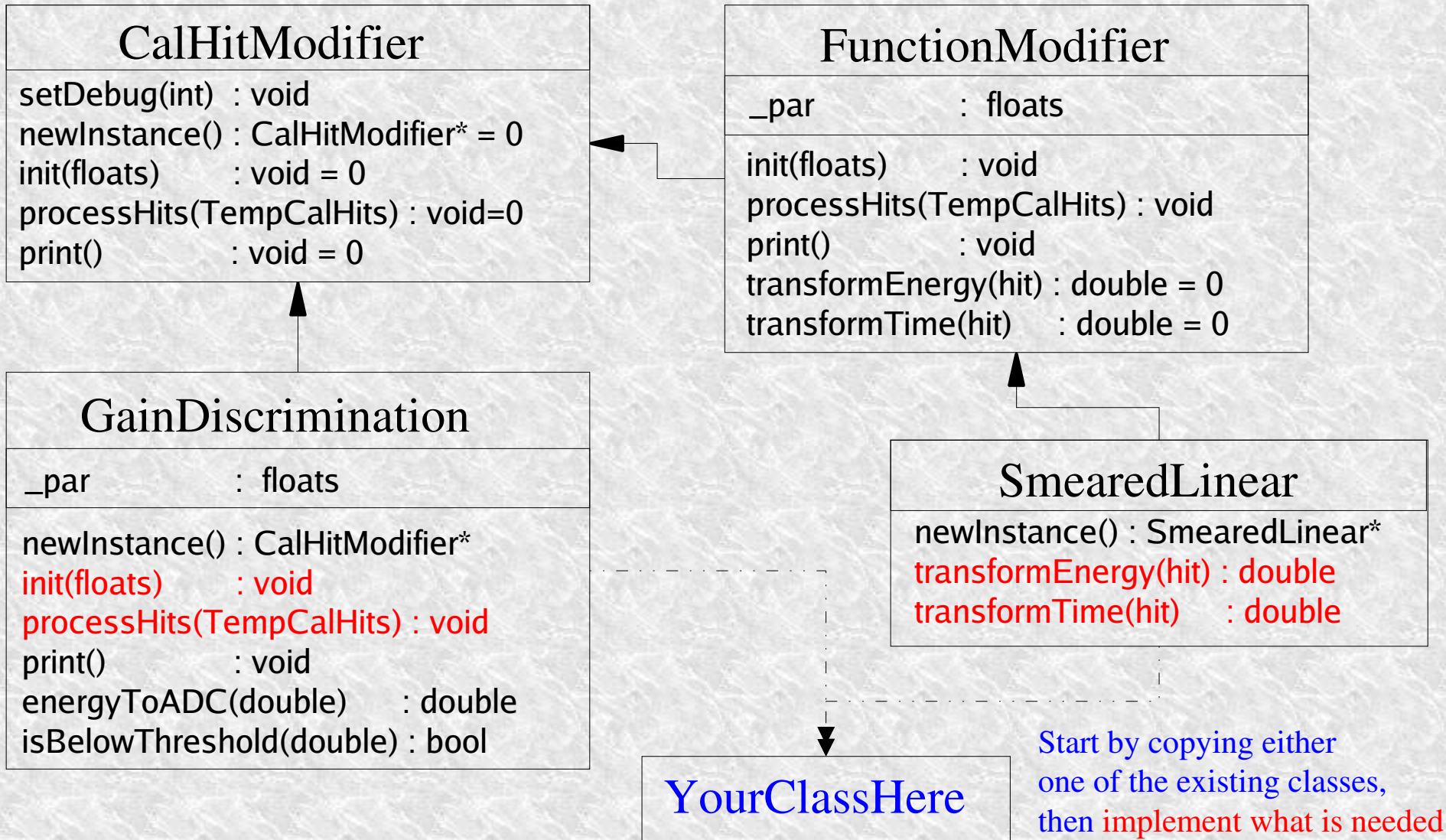
Existing modifiers



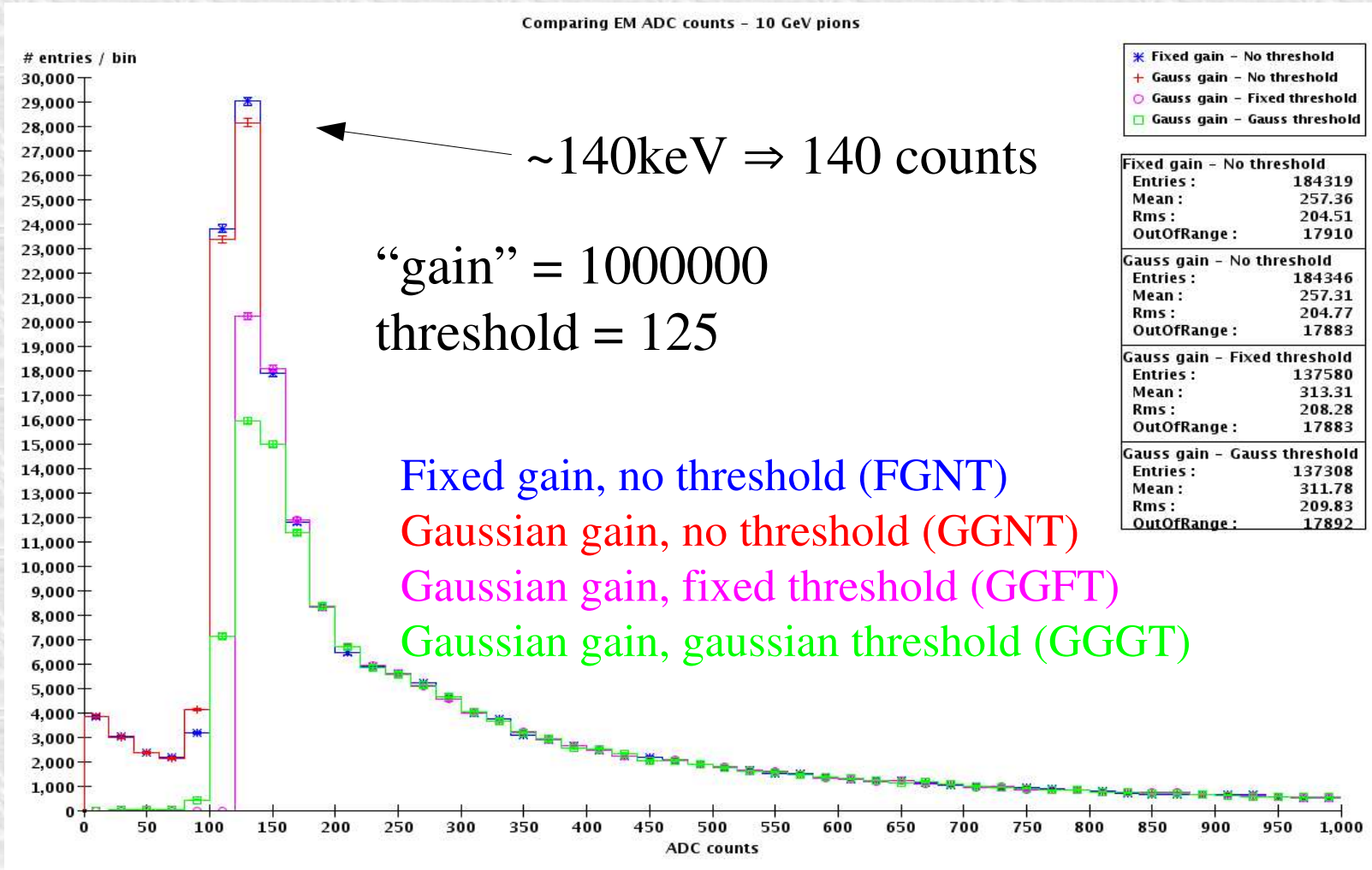
GainDiscrimination is a smeared lin.transf. + threshold on energy

SmearedLinear is a **func-based** smeared linear transformation on energy and/or timing

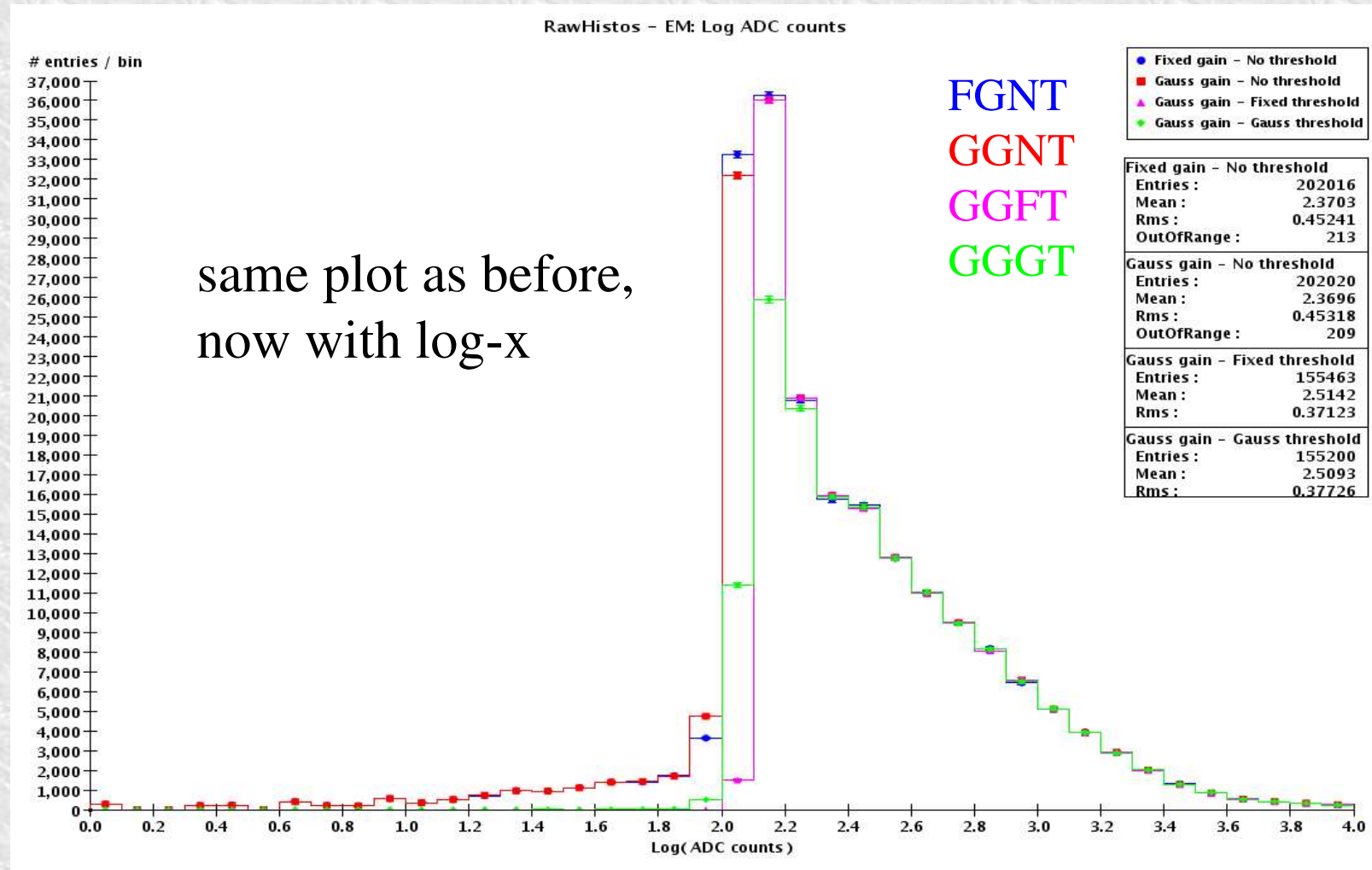
Creating new modifiers



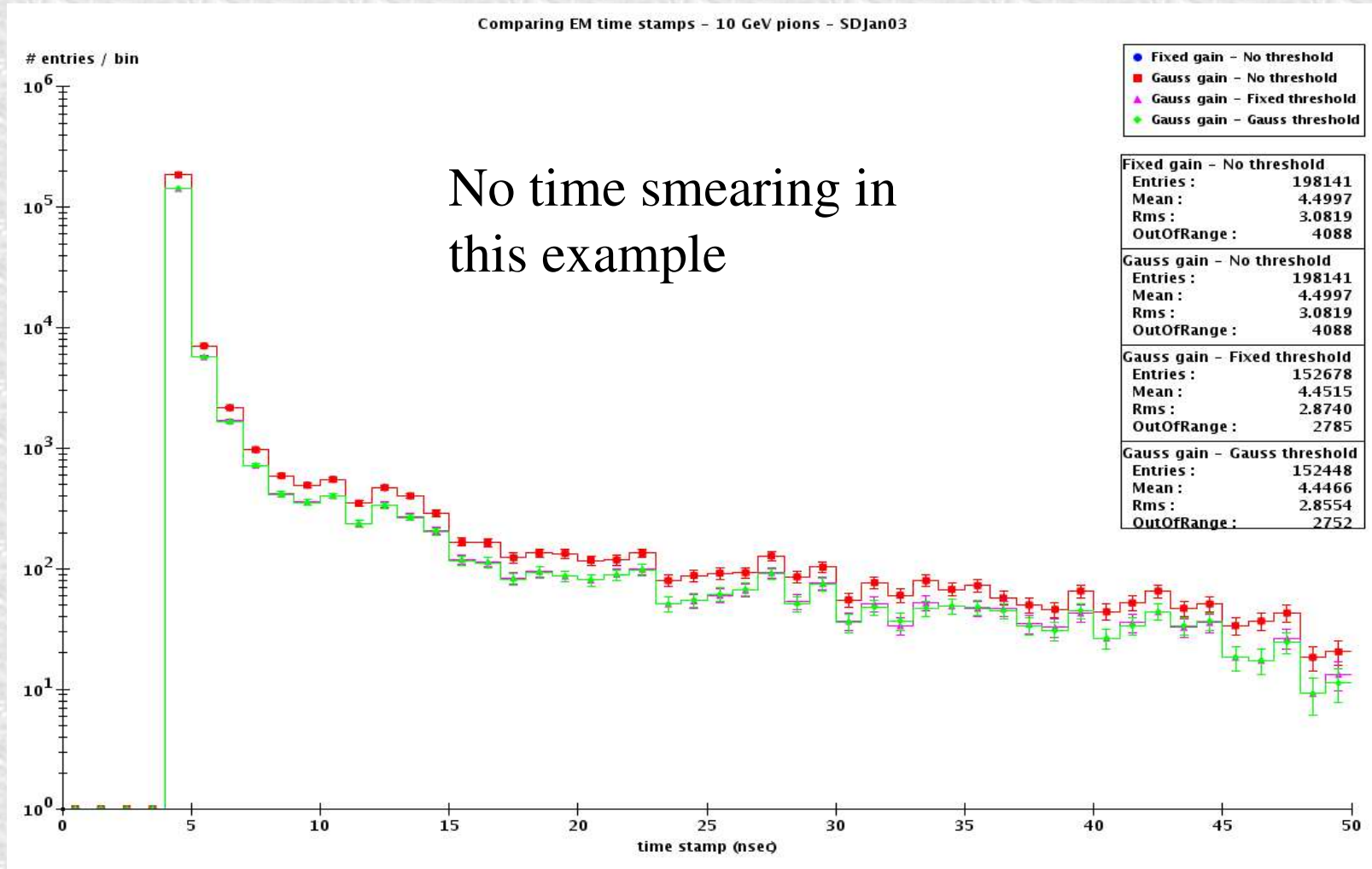
10 GeV \pm on EM: gain + threshold



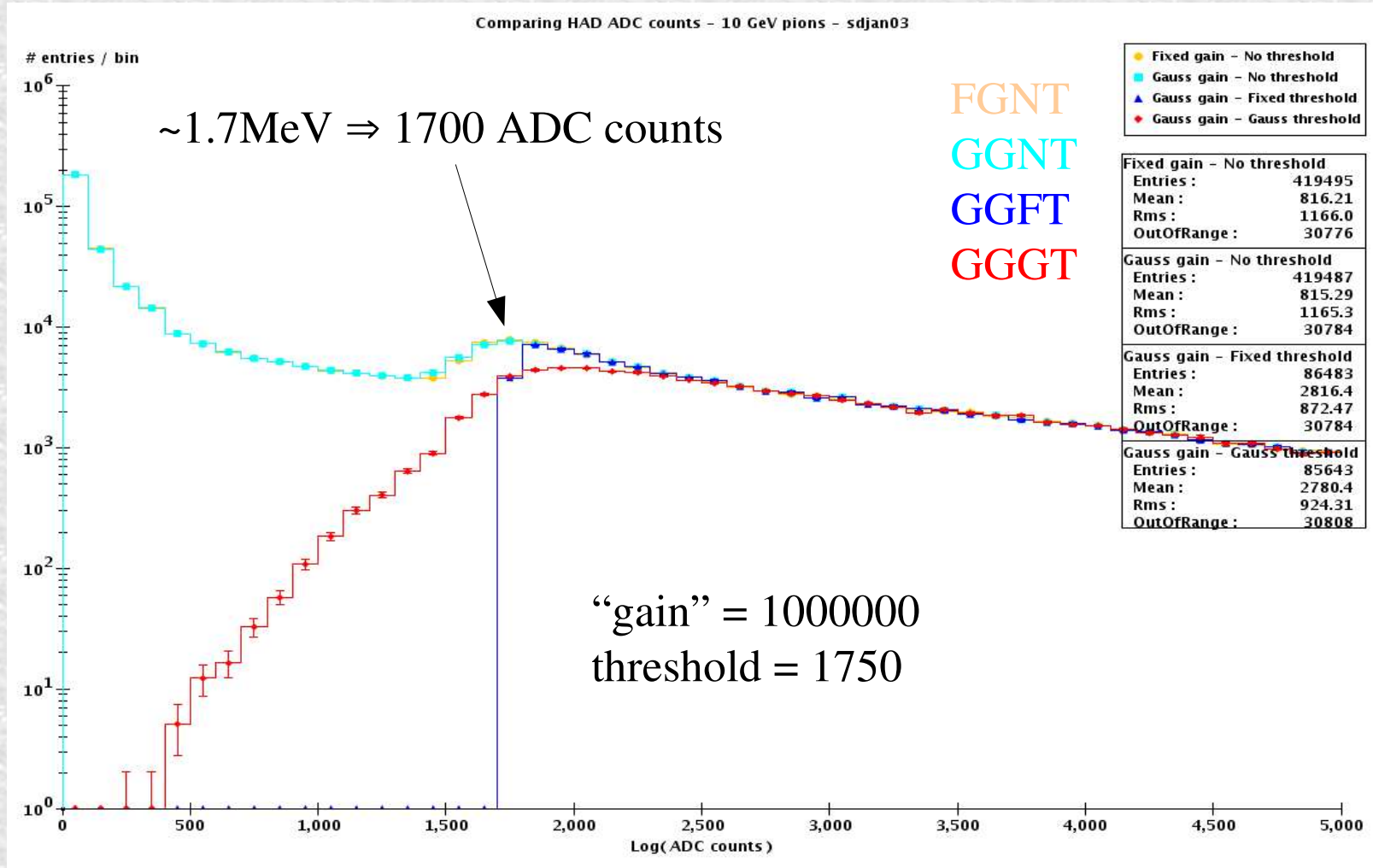
10 GeV \pm on EM: gain + threshold



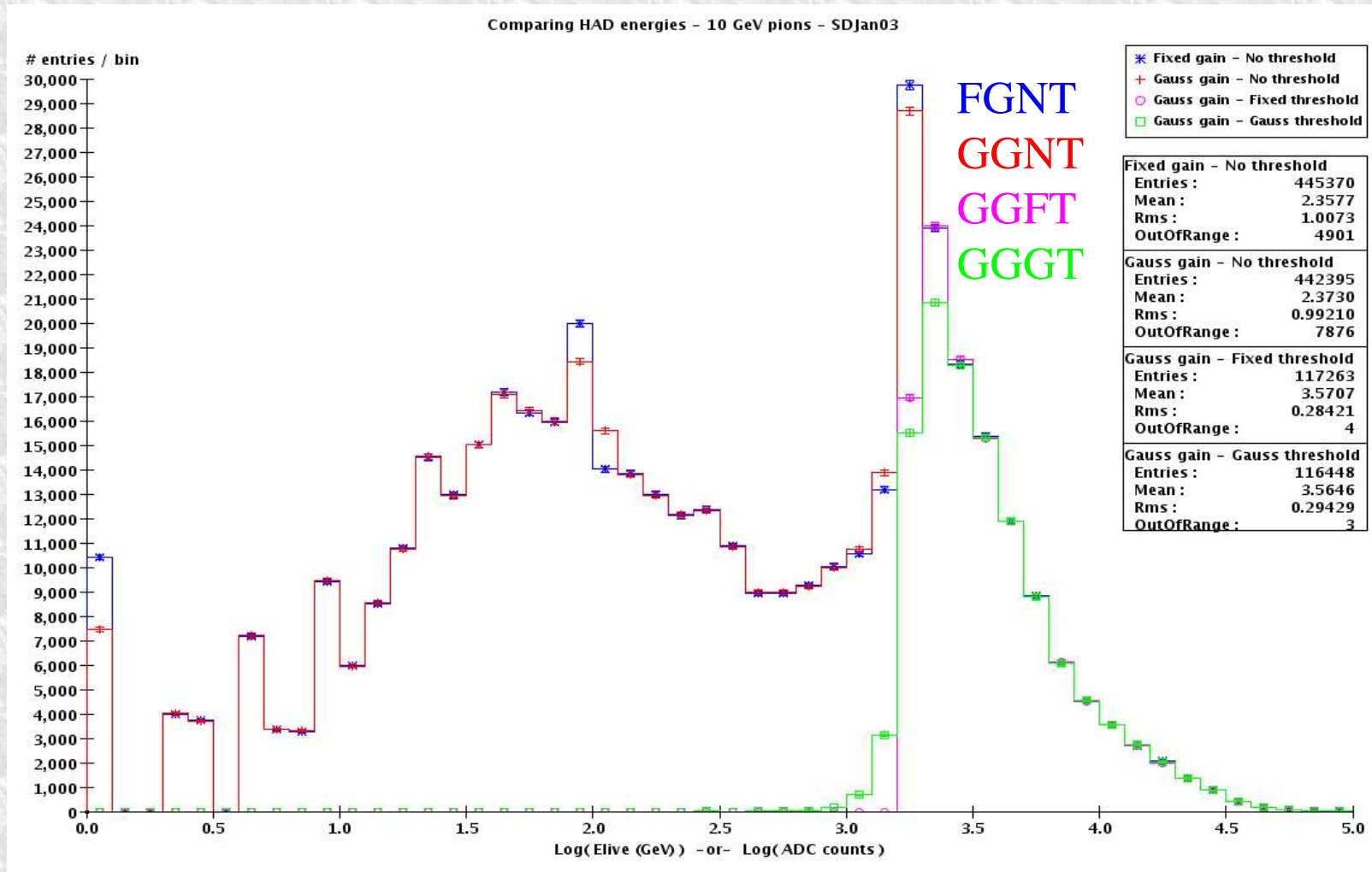
10 GeV \pm on EM: time stamps



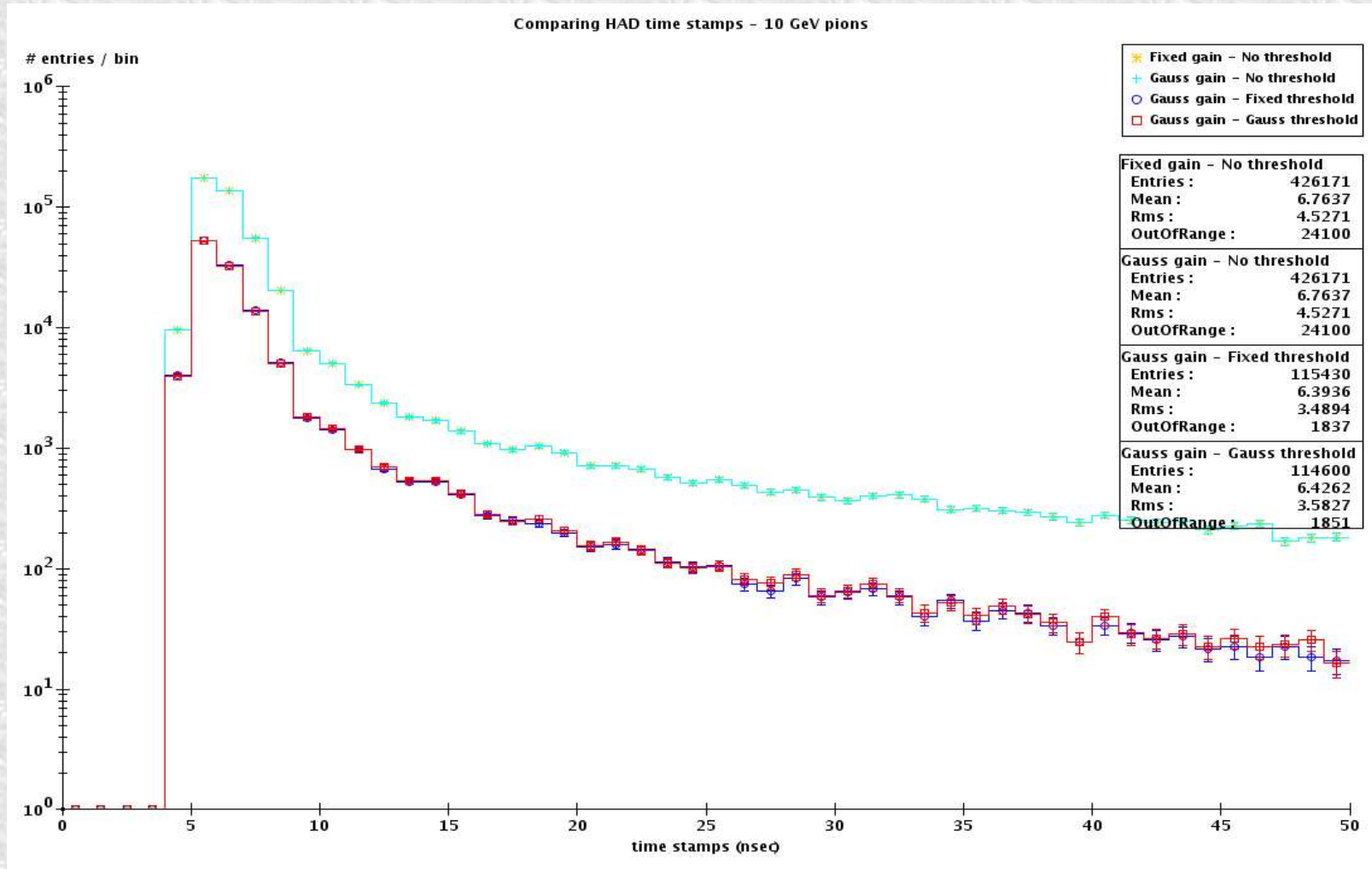
10 GeV \pm on HAD: gain + threshold



10 GeV \pm on HAD: gain + threshold



10 GeV \pm on HAD: time stamps



Status

- A first version of DigiSim (proof of concept) is implemented
 - Two real modifiers implemented:
`GainDiscrimination` and function-based `SmearedLinear`
 - `LCRelation`: to be used (soon?), example code at hand (thanks to F.Gaede)
- Output LCIO files contain EM and HAD `RawCalorimeterHit` collections, while keeping simulation collections untouched.
- Analysis code for plotting raw hits, plots confirm expected behavior.
- Creation of new (simple) modifiers is quite easy, by just copying one of the existing modifier classes and implementing the desired transformation.
- Some complicated ones: `crosstalk` and `cell ganging` require neighborhood information, from geometry-aware classes. `NonProj` code exists (java and C++), but projective geometry only available in java.

Summary

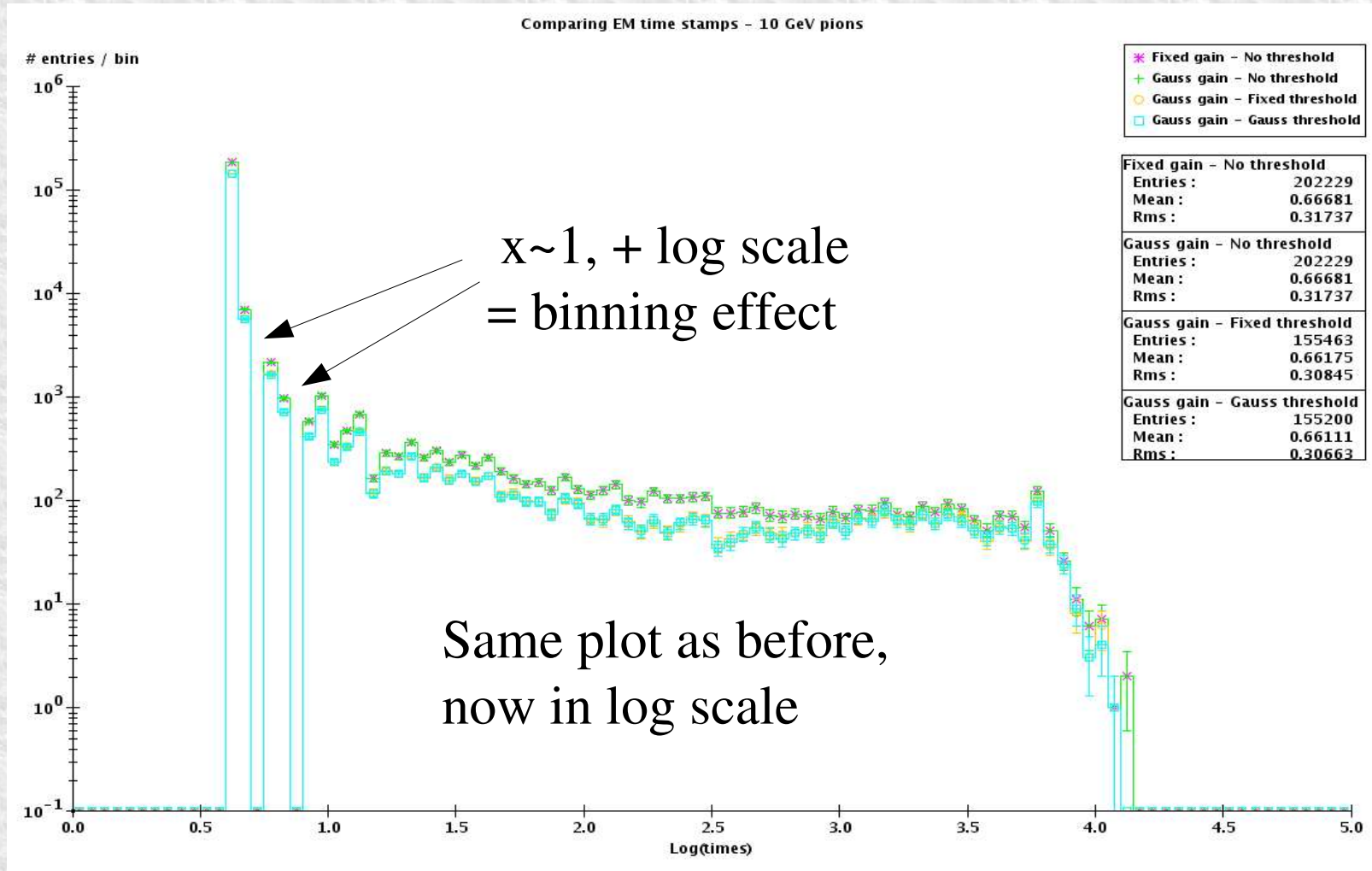
- A first version of a digitization simulation program, DigiSim, has been developed at NIU, aiming at full digitization of ILC detector simulations
- DigiSim is object-oriented, powerful, extensible, yet very simple implementation using C++
- Digitization of tracking detectors can probably be implemented as easily as the calorimeter hits
- CALICE test beam can use DigiSim as a testbed, for evaluation and improvement suggestions. Please use it for your digitization studies.
- Send any questions or comments to me: lima at nicadd.niu.edu
- Documentation available at <http://nicadd.niu.edu/digisim/DigiSim.html>, including download and building instructions

Hier heute zu sein ist nett.
Ich hofft bald zurückzukommen!

Danke!

Disclaimer: grammatical errors
are google's, not mine!

10 GeV \pm on EM: time stamps



10 GeV \pm on HAD: time stamps

