## **Bunch Manipulations in Synchrotrons**



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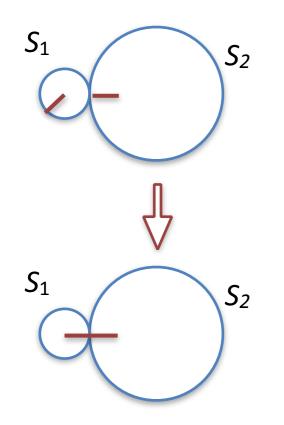
- Cogging
- Slip Stacking
- Bunch Rotation
- Bunch Coalescing
- Barrier Buckets



# Cogging



- Essentially, phase slippage by changing the relative momentum
- Ex: beam transfers between two synchrotrons



Suppose  $C_2 = 2C_1$ ; want to inject bunch in synchrotron  $S_1$  into a particular "bucket" location in synchrotron  $S_2$ 

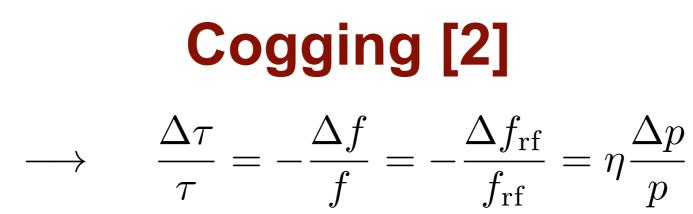
need to adjust the revolution frequency of one ring (pick S<sub>1</sub>, say) until the two revolving "markers" line up

if  $C_2 = 2C_1 \iff f_1 = 2f_2$ , and may *never* line up!

So, make  $\Delta \tau_1 / \tau_1 = \eta \Delta p / p$  such that, after N turns,

$$N |\Delta \tau_1| = \Delta C_1 / v$$







Suppose want to "cog" beam by one RF bucket in  $S_1$  ... then  $\Delta C_1 = C_1/h$ 

adjust  $\Delta f_{RF}$  which yields  $\Delta \tau_1$  each turn; leave on for N turns; N = (time between buckets)/ $\Delta \tau_1$ 

to cog by one bucket,  $N |\Delta \tau_1| = 1/f_{rf} \Rightarrow N (\tau_1 \eta \Delta p/p) = 1/f_{rf} \Rightarrow N \Delta p/p = 1/((\tau_1 \eta h f_1))$ 

or,  $N \Delta p/p = 1/(\eta h)$ 

Note: when generate an average  $\Delta p/p$ , the average horizontal displacement in the synchrotron at a particular position where there is **dispersion** will be  $\Delta x = D \Delta p/p$ . Thus,  $N \Delta x = D/(\eta h)$ 

Ex: Suppose we can accommodate radial motion on the scale of 10 mm where the dispersion function has value 2.5 m in a synchrotron with  $\eta$  = 0.05 and *h*=100. Then, to cog by one RF bucket would take *N* = (2.5 m / 0.01 m) / (0.05 \* 100) = 50 revolutions.



# Ex: Slip Stacking (ex: FNAL Main Injector)

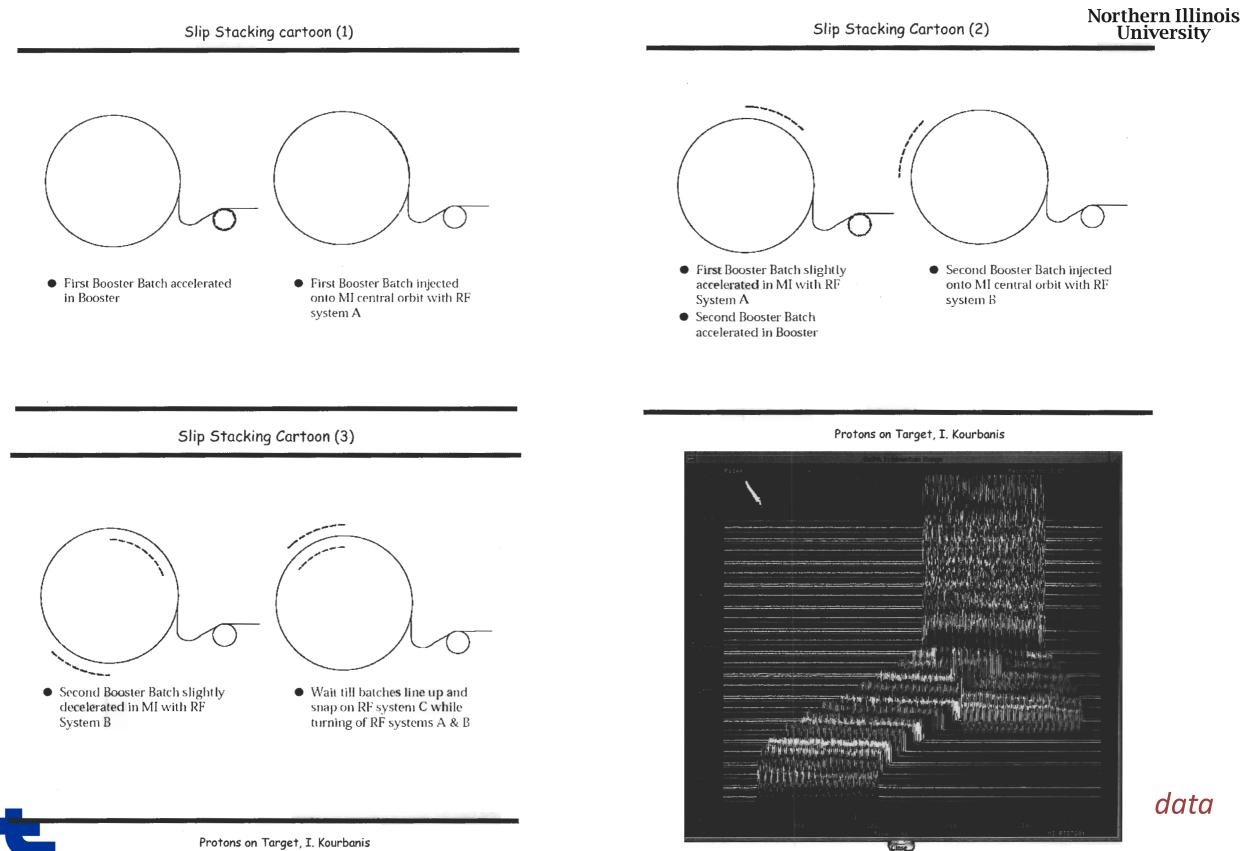


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- Essentially "cogging" during injection
  - inject ~ 1/2-circumference-worth of beam
    - » accelerate slightly —> moves orbit outward
      - (use RF system "A", say)
  - inject 2nd batch into the ring, behind the first batch
    - » decelerate slightly —> moves orbit inward
      - (using RF system "B", say)
  - ∆p between these 2 orbits implies they will "slip" in time until they line up
  - re-capture with a higher voltage RF in order to match the bucket shape to the beam emittance





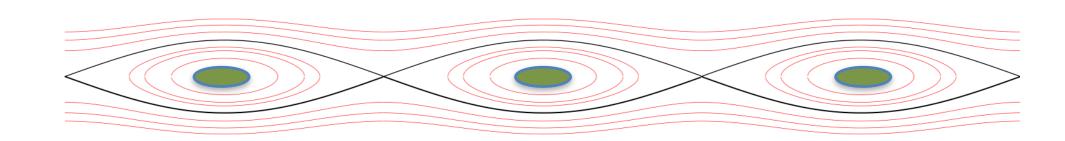


data

#### **Bunch Rotation**





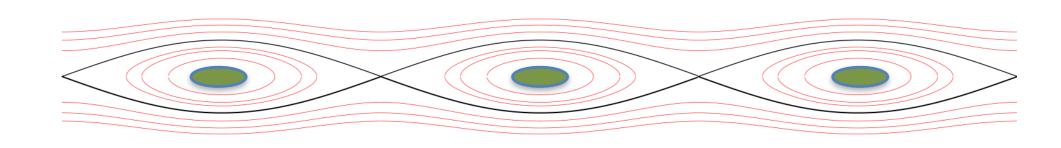




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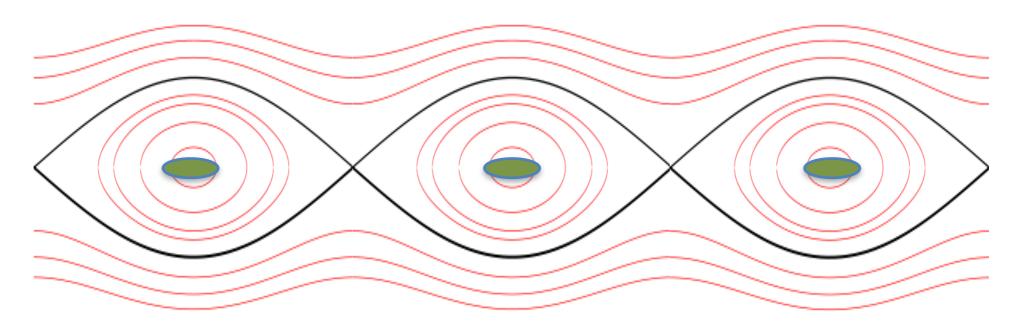






instantly raise RF voltage...

bunches will begin to rotate in phase space:

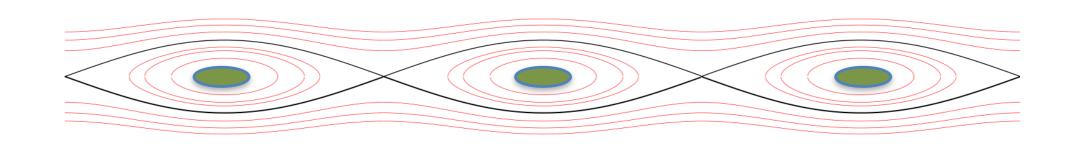




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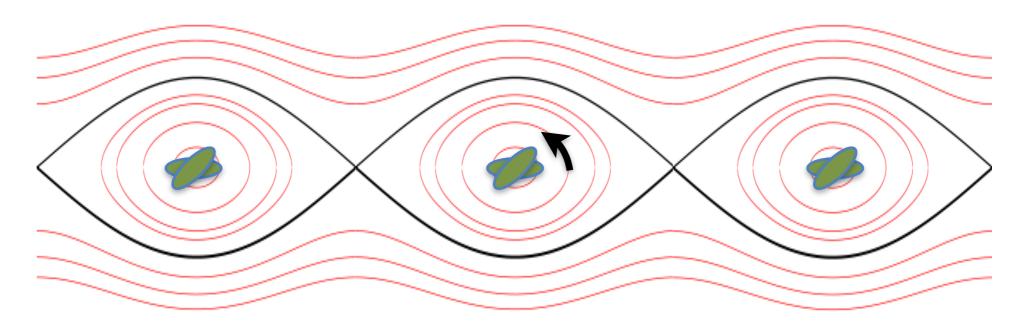






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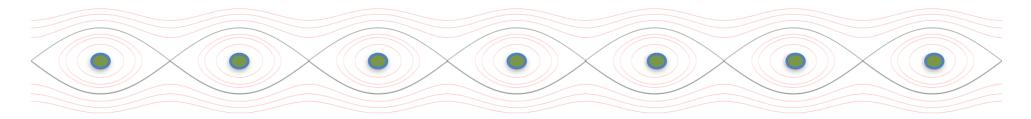
bunches will begin to rotate in phase space:



when rotated by 90° can rapidly switch to a higher-harmonic RF system in order to maintain the shorter bunch length; *or*, for example, extract the beam and send to a target! M. Syphers *PHYS 790-D* FALL 2019 8



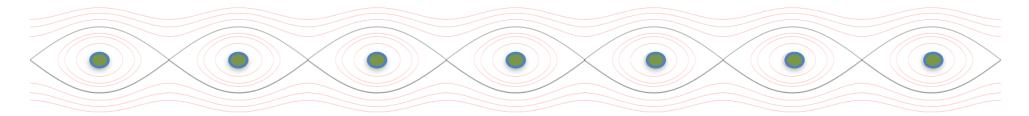
similar to bunch rotation, but also involves a change in RF frequency (harmonic)



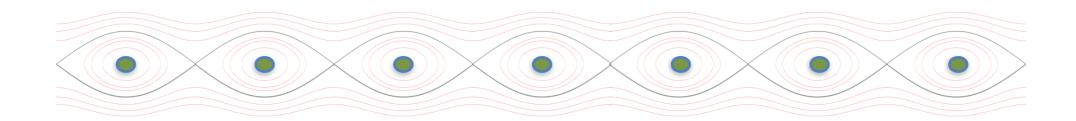




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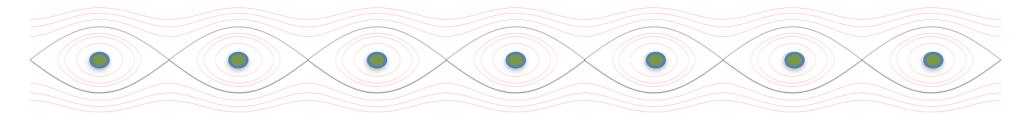
switch off high frequency, low voltage system, switch on low frequency, high voltage system...



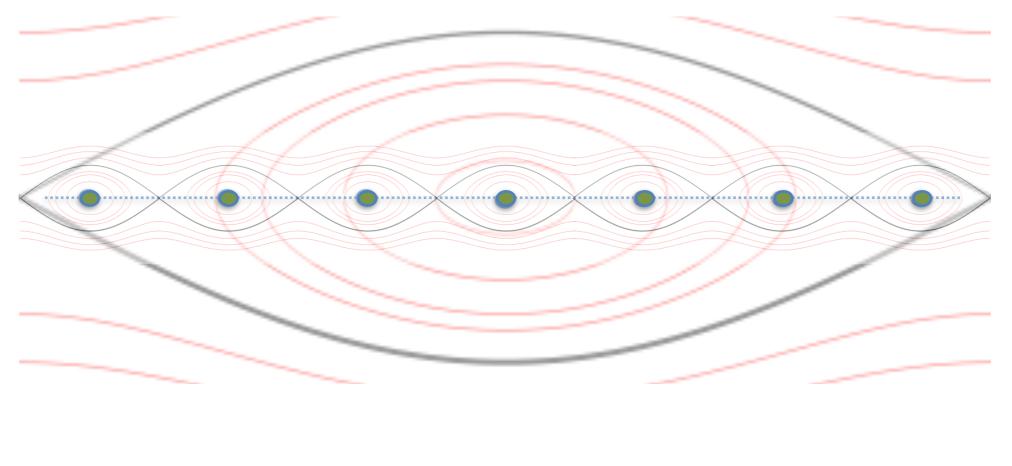




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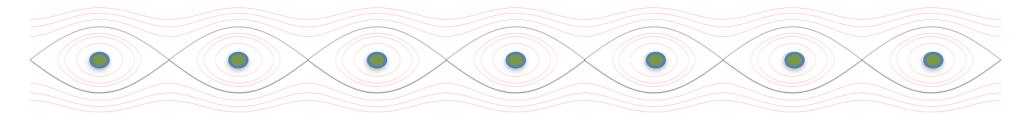
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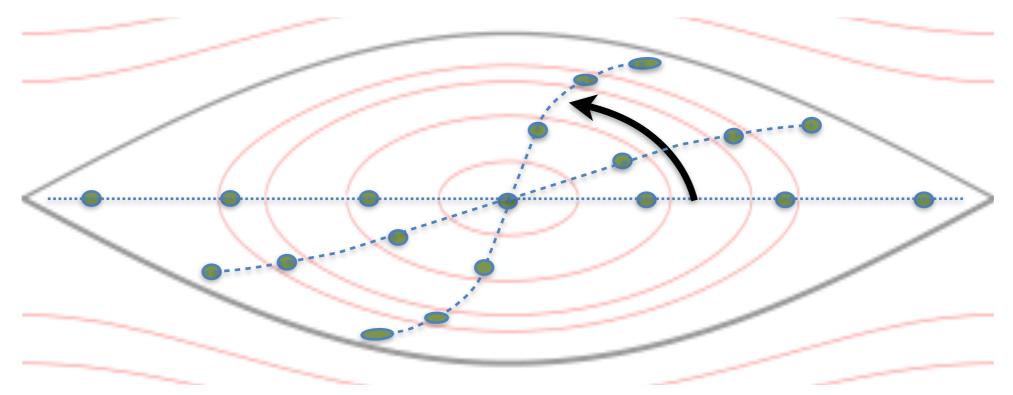




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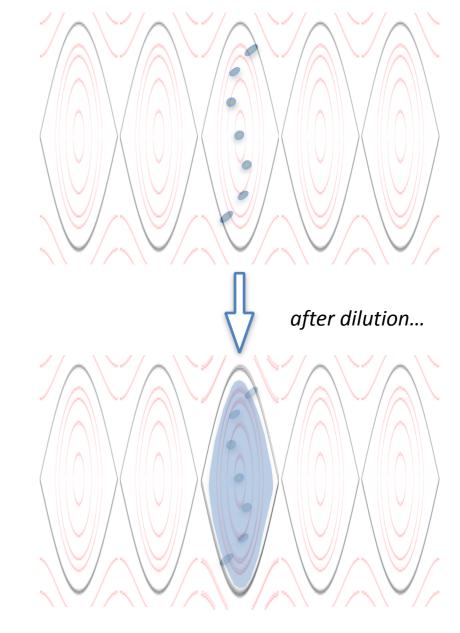
## **Bunch Coalescing** [2]



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- Can use coalescing techniques to take bunched beam from one accelerator, make intense bunches, and inject into downstream accelerators to increase bunch intensities
  - downside: increased longitudinal emittance

then, recapture with the original harmonic system @ higher voltage



## **Barrier Bucket(s)**



- Use a *pulsed* RF waveform to produce a "barrier" potential to contain (or exclude) beam in certain lengths of the circulating beam
- provides essentially DC beam, with a "gap" or gaps, which might be useful to provide time for kicker magnets to energize (injection, extraction) or for performing bunch compression to make room for incoming pulses of particles
- can adjust pulse separation, voltages adiabatically in order to control beam density, etc.

